

35th International Conference of the System Dynamics Society
Cambridge, MA USA

Modeling Psychological and Sociological Dynamics Methods and Applications

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FRAMES:

- (1) We will discuss models and primarily focus on the psychological and sociological variables.
- (2) Some slides we may just mention and skip.

Let us step into the night and
pursue that flighty temptress,
adventure.

J.K. Rowling, Harry Potter and the Half-Blood
Prince

2

We like to think of our journey modeling with psychological and sociological variables as an adventure...

Don't read the slide

1 – Preliminaries

2 – Modeling Approach

**3 – Defining and Transforming “Soft
Constructs” to Variables**

4 – Modeling Building Mechanics

What do these words have in common?

motivation

satisfaction

anger

depression

distress

morale

happiness

enthusiasm

reputation

experience

media interest

fear

burnout

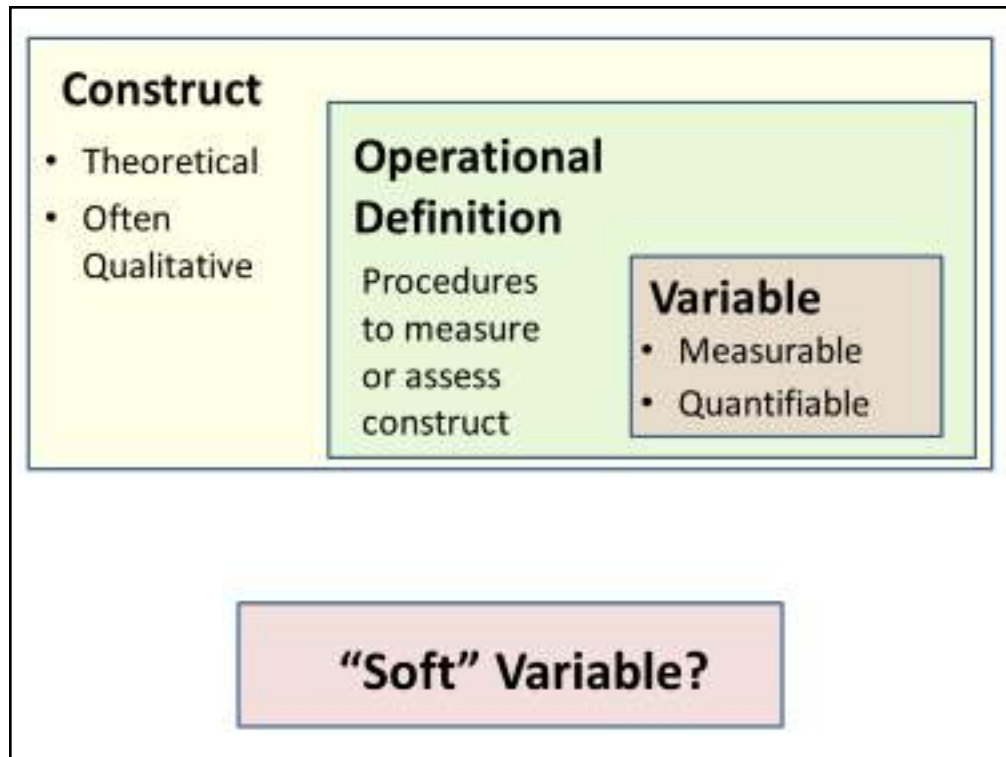
schedule
pressure

service
quality

stress

Ask a audience this question. Helps us get a idea about people's terms and beliefs

Have you had in any in your models.



Construct. Broad concepts or topics of study.

Abstract. Not directly observable. May be complex (have multiple parts).

EXAMPLES: love, aggression, intelligence, life satisfaction

Conceptual Definition. Provides meaning in abstract or theoretical terms

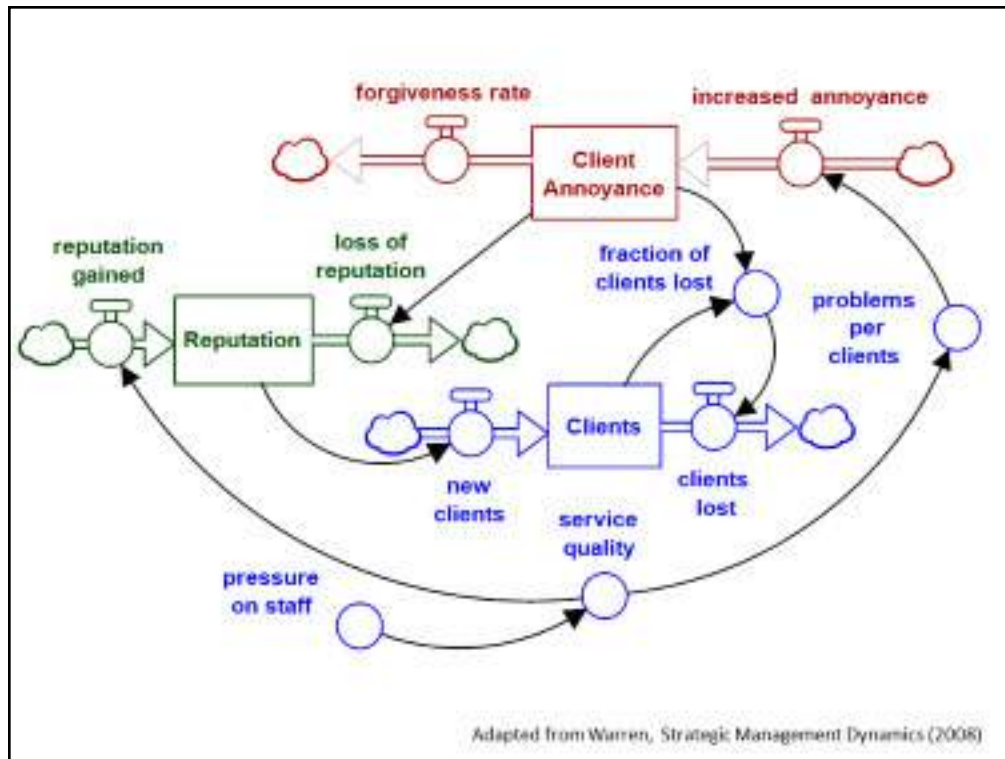
Operational Definition. Defines a construct by specifying the procedures used to measure or assess a construct: provide a clear definition or designate a particular measurement instrument to represent the concept [operational definitions may not always be good .. they may not accurately capture the intended construct (i.e., lack validity). Burnout can be made measurable.

Variable. When we operationalize a concept, we are creating a variable. Variable = any characteristics that varies (i.e., has at least two values)

Soft Variables - “soft”, principally because they are connected with social sciences NOT because they are intrinsically unmeasurable. Address misconceptions that come from the metaphors we use – “soft” vs “hard.”

“stock and flow.” The term flow presupposes some material moving. Many soft variables are expressed as changes in state – some things increase the state, other things can decrease it (assumes ratio scale). Perhaps “level/state and rate of change” would be better. The language we use affects how we think about things.

When you operationalize you make it quantitative.



The Dynamics of Reputation (Physician review example – hiring a company to address online bad reviews)

Story to introduce the model: Went to get a car stereo from a dealer with a good online reputation. I waited in the showroom for 15 minutes, saw some employees who saw me, and no one came. My annoyance was high, and their reputation plummeted in my eyes. I left and went somewhere else with a vastly different experience. “The Customer is Bothering Me” Shelle Rose Charvet-

Sketch of a typical business example. Simple partial model of the dynamics of reputation. Possible questions to participants:

Where are the soft variables? Should we include them?

Two soft variables. **They are ubiquitous and important.** Using a particular structure to represent soft variables. Other things driving this and are not shown. Reputation can ebb and flow. Client Annoyance is an attribute of clients, co-flow.

This slide helps define the terms through examples: psychological (client annoyance), sociological (reputation, pressure on staff), soft or intangible (client annoyance, reputation, service quality).

(Ralph) Discuss “pressure on staff” which is defined to mean [also ratio]
 = amount of work to be done / capacity of staff to do the work -- defined in terms of hard variables. So we really have a hard variable in the model. Just an assumption. You might have a proxy for actual variable. How accurate is it? Do correlational analysis. Look at sub-concepts that go with it (e.g., using factor analysis or cluster analysis – IQ has a variety of sub-scales). Are you measuring the outside forces or the perceptions of the people? They could be some processes that might be aggregated because of the pressure. The pressure could be quite high and the people are resisting it.

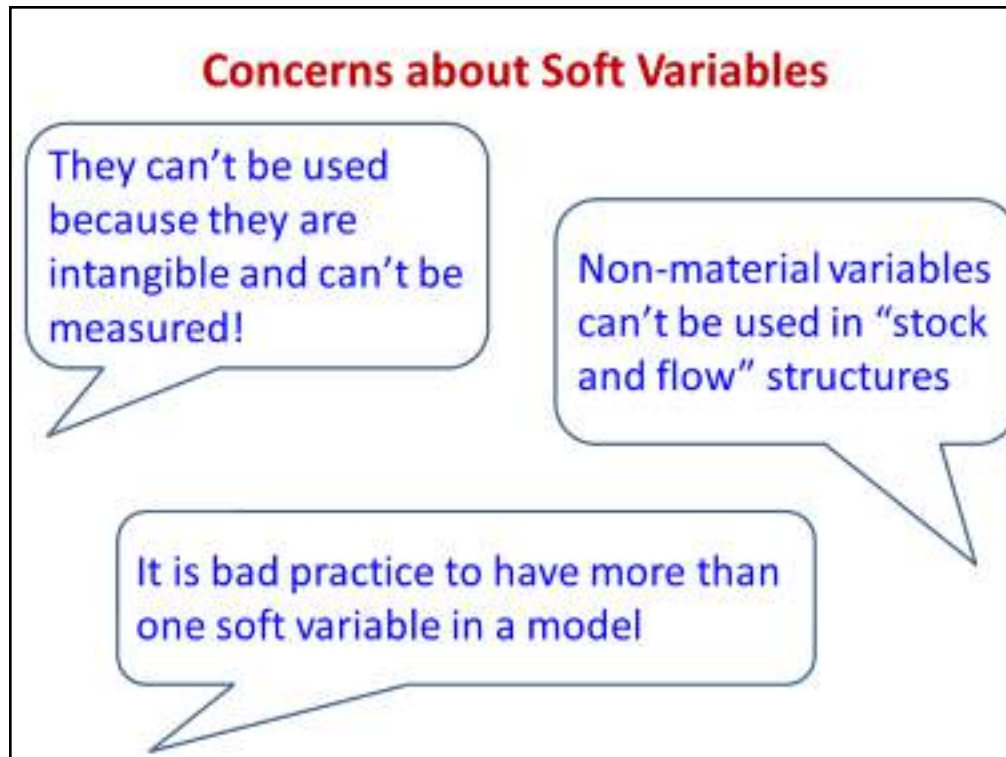


We want to find out why people are here and what they expect to gain from these sessions.

Ask for quick responses (5 min)

- What disciplines are represented here today?
- Who has used soft variables, intangibles, psychological or sociological variables in models?
- Were they useful?
- What do you expect from this workshop?

What disciplines do they come from? This contributes to how they think, terminology and the type of models they will build.



Paraphrased concerns. Later discuss more general terminology: stock and flow, state and rate (of change). Vensim calls it a box variable and rate, Stella/Ithink calls it stock and flow.

ASK "what do you think"

The last one implies. SD can't be effective in psychology.

Third. It depends on the problem

HIDDEN SLIDE

Impact

“It is widely accepted that intangible or soft factors have a substantial impact on an organization’s performance - a damaged reputation can destroy a business, strong staff motivation can drive powerful growth...”

Warren, Strategic Management Dynamics (2008)

Warren, Strategic Management Dynamics (2008), page 576

HIDDEN SLIDE

Benefit

“Often the greatest benefit of a modeling project is to help the client see the importance of and begin to measure and account for soft variables and concepts previously ignored.”
[in script]

Sterman, “All Models are Wrong: Reflections on Becoming a Systems Scientist” SDR, 2002

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Sterman, “All Models are Wrong...” SDR 2002, page 524

HIDDEN SLIDE

Need

“[The] understanding ... that a mathematical model cannot be undertaken until every constant and functional relationship is known to high accuracy. .. often leads to the omission of admittedly highly significant factors ...because these are unmeasured or unmeasurable. **To omit such variables is equivalent to saying that they have zero effect – probably the only value that is known to be wrong.**”

Forrester, Industrial Dynamics, 1961 (our emphasis)

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Forrester, Industrial Dynamics, 1961 page 57

More of the quote:

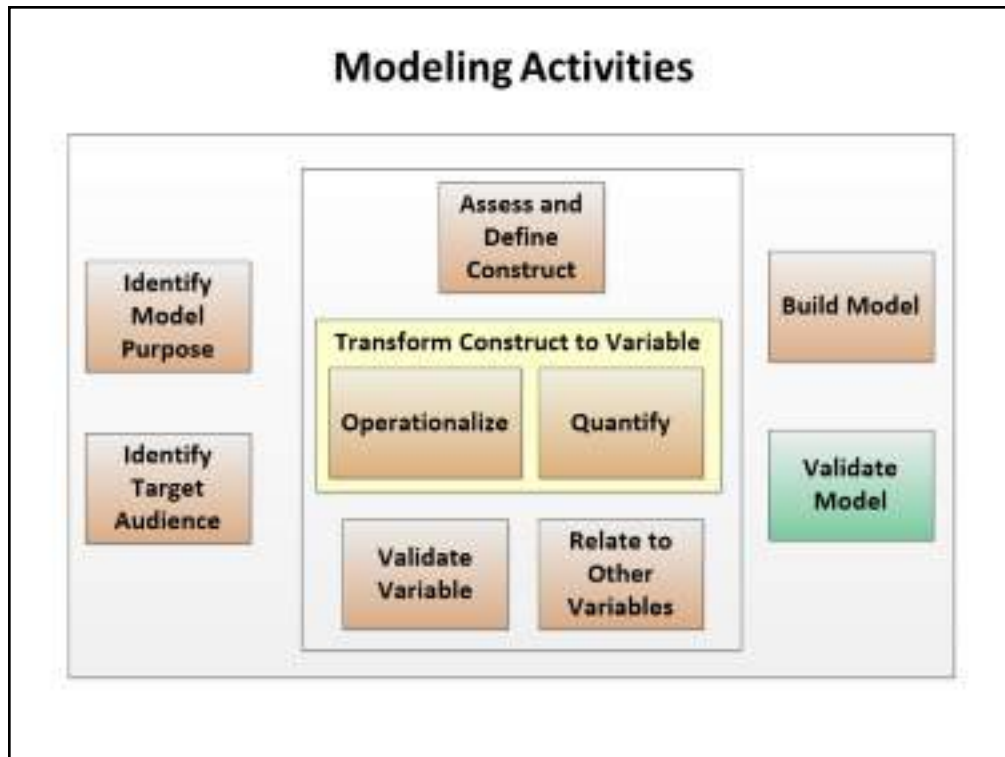
“There seems to be a *general* understanding... that a mathematical model cannot be undertaken until every constant and functional relationship is known to high accuracy. This often leads to the omission of admittedly highly significant factors (most of the “intangible” influences on decisions) because these are unmeasured or unmeasurable. **To omit such variables is equivalent to saying that they have zero effect – probably the only value that is known to be wrong.**”

1 – Preliminaries

2 – Modeling Approach

**3 – Defining and Transforming “Soft
Constructs” to Variables**

4 – Modeling Building Mechanics



Show whole slide. Mention what we will cover and not cover (Validate Model)

- **Construct** refers to a psychological or sociological concept
- **Operationalize** = transforming “construct” to “measurable variable”

Discuss how we put it together. Mention other references.

MIDDLE BOXES:

SD Applied to Psychological and Social Problems, Levine

Defining, sociological concepts as variables for SD modeling, Jacobsen and Bronson

Using human judgement in SD models of Social Systems, Nuthmann

OVERALL

Richardson, Sterman (and many others) – discussions about SD modeling

Always start by Identifying model purpose (a problem). We want it to be meaningful for intended audience. At end is building and validating. And in the middle - . Our framework for doing good system dynamics. Tried to synthesize modeling. We found more about ends than what’s in the middle.

Represents structure of our approach and structure our workshop

An approach for incorporating psychological and sociological variables. Come up with real models. Where do you go for knowledge (forester triangle)

Purpose – identify what processes, and what are the most (can measure most anything)

HIDDEN SLIDE

“The ultimate success of a system dynamics investigation depends on a clear initial **identification of an important purpose and objective**. ... If a model is to have impact, it must couple to the concerns of **a target audience**.”

Jay Forrester, *Lessons from System Dynamics Modeling*, 1986 (our emphasis)

Forrester, J. W. (1986). *Lessons from System Dynamics Modeling*. Proceedings of the 1986 International Conference of the System Dynamics Society: System Dynamics: On the Move. J. Ara cil, J. A. D. Machuca and M. Karsky. Sevilla, Spain, International System Dynamics Society: 1.

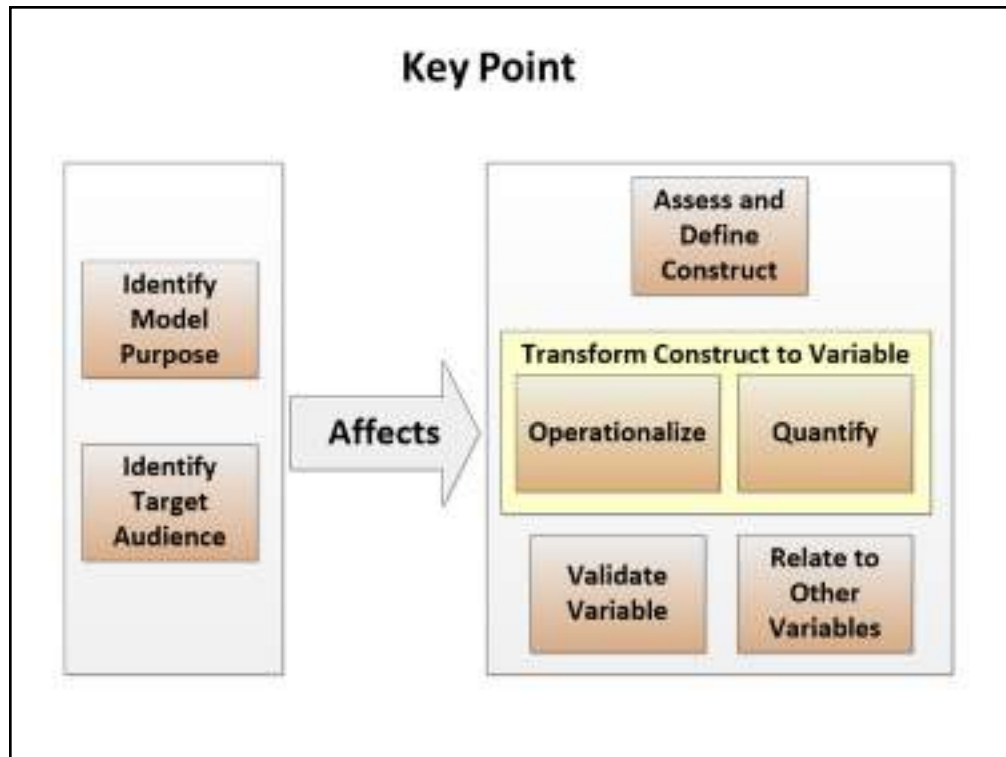
More of the quote:

The ultimate success of a system dynamics investigation depends on a clear initial **identification of an important purpose and objective**. ...

In general, influential system dynamics projects are those that change the way people think about a system ...

Changing and unifying viewpoints means that the relevant mental models are being altered.

But whose mental models are to be influenced? If a model is to have impact, it must couple to the concerns of a target audience. Successful modelings should start by **identifying the target audience for the model**..

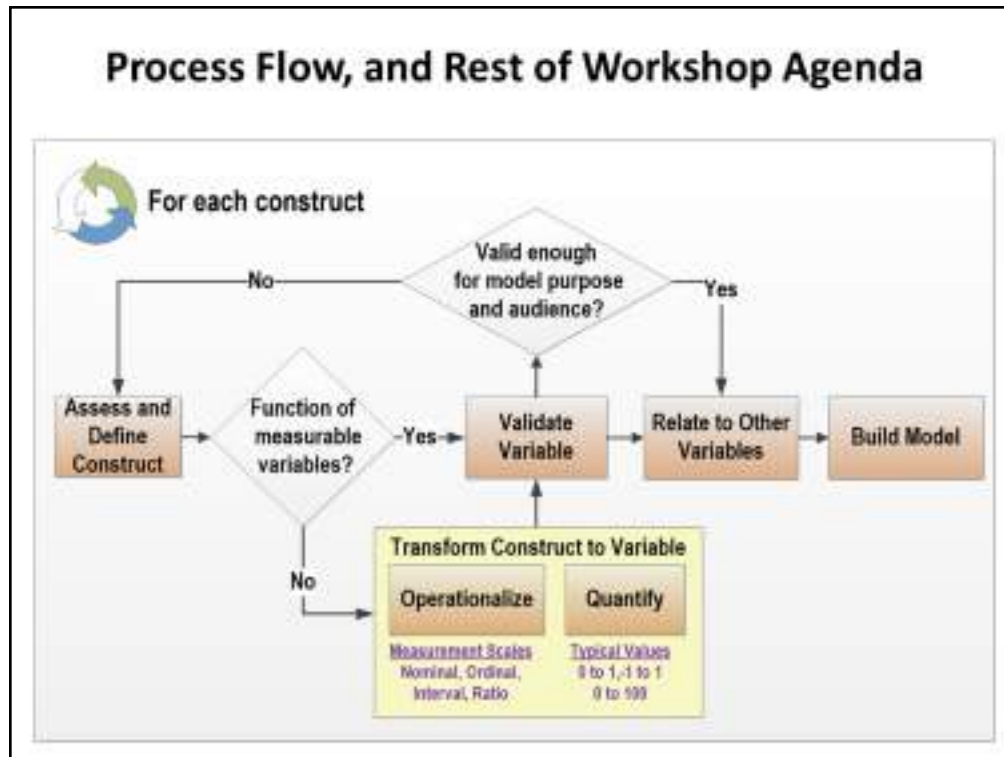


Purpose is intended target audience(s)

Mention - Forrester "Students should also realize that there is no possible proof of the validity of any model, whether they are mental or computer models. Models are to be judged by their comparative usefulness. Assumptions about structure and policies should be compared with any available information. Computer simulation results should be compared with behavior in the real system being represented. Discrepancies lead to improving both mental and computer models."

MODEL PURPOSE(S)

- Modeling psychological and sociological theories
(Modeling theories in the social sciences and "modeling a problem" overlap. "... A theory is the general statement about the relationship between two or more variables." Pelham, B. W., & Blanton, H. (2007). Conducting research in psychology : measuring the weight of smoke (3rd ed.). Australia ; Belmont, CA: Thomson Wadsworth., page 29)
- Modeling a problem or situation
- Teaching
- Coaching
- Explore
- Gain insight
- Enforce precision in thinking
- Predict (patterns)
- Make decisions
- Clarify thinking
- Gain understanding
- Promote common group understanding
- Be surprised!



The decision points are part of the previous activity, e.g., “Function of measurable variables” is in the activity “Assess and Define Construct.” (this diagram type is part of BPMN – business process and modeling language)

Make the range meaningful (e.g., expressing the variable as a fraction – as percentages or probabilities of occurrence)

Create operational definition if variable to be compared with experimental data

Decide whether to use variable or its correlate with hard variables

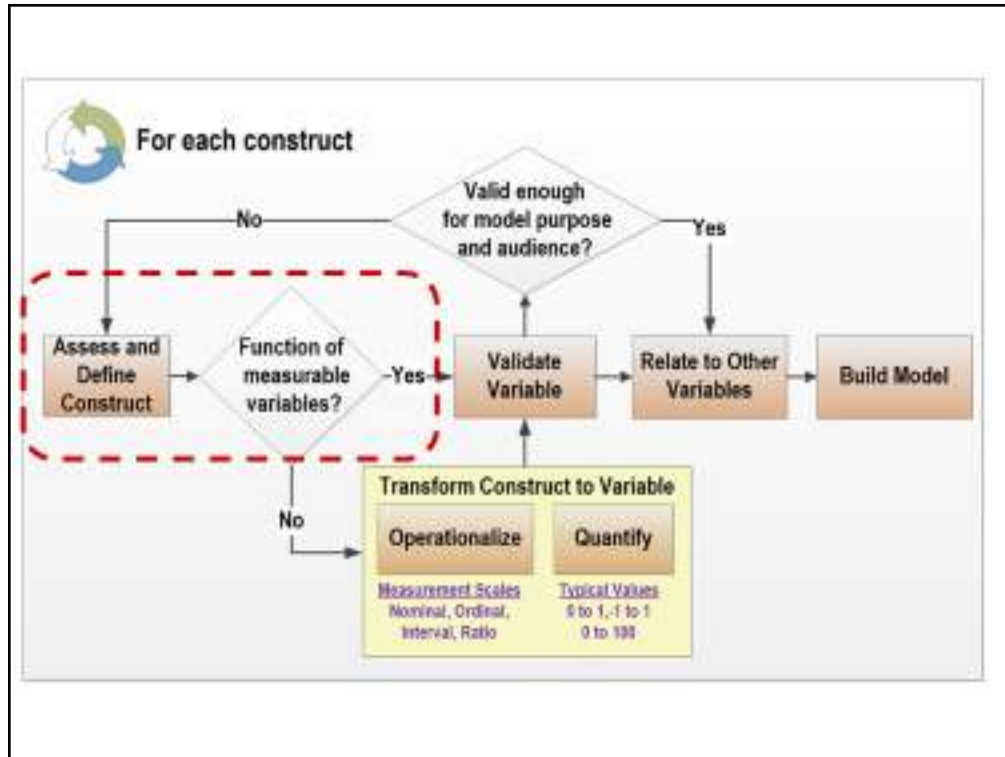
Transform construct to variable – is there a valid scale? For burnout there are two or three scales in the literature. Just look at indicators of burnout process – use a pattern or one construct. Where in that multi-dim space is where burnout occurs (trajectories). Plan approach and describe constructs.

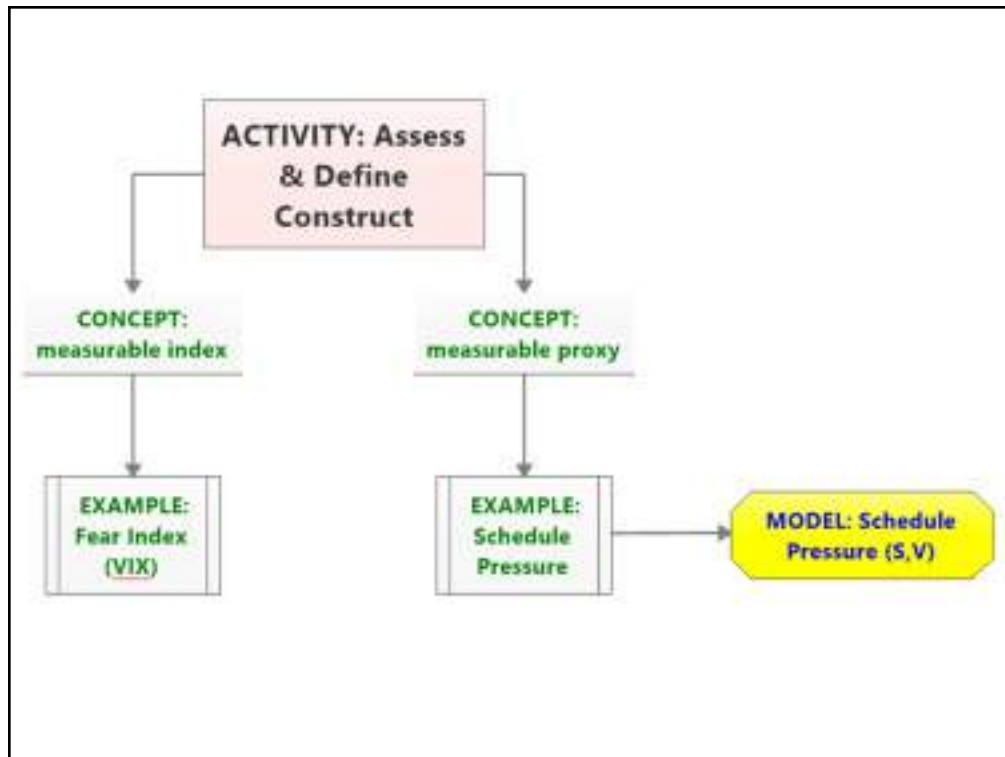
1 – Preliminaries

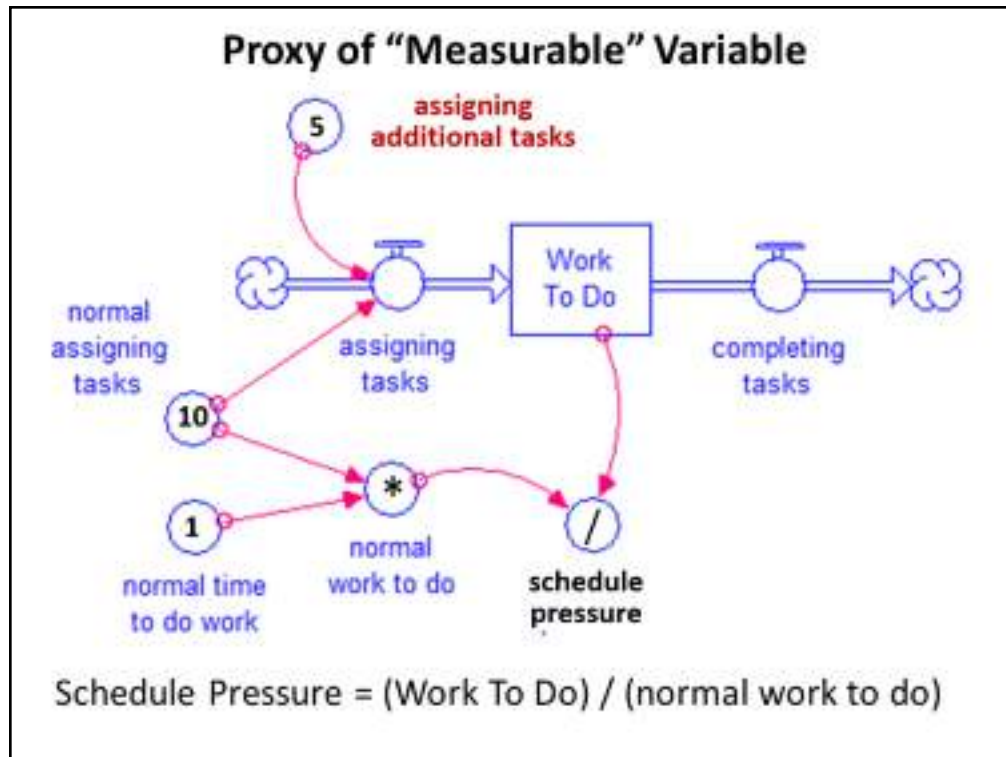
2 – Modeling Approach

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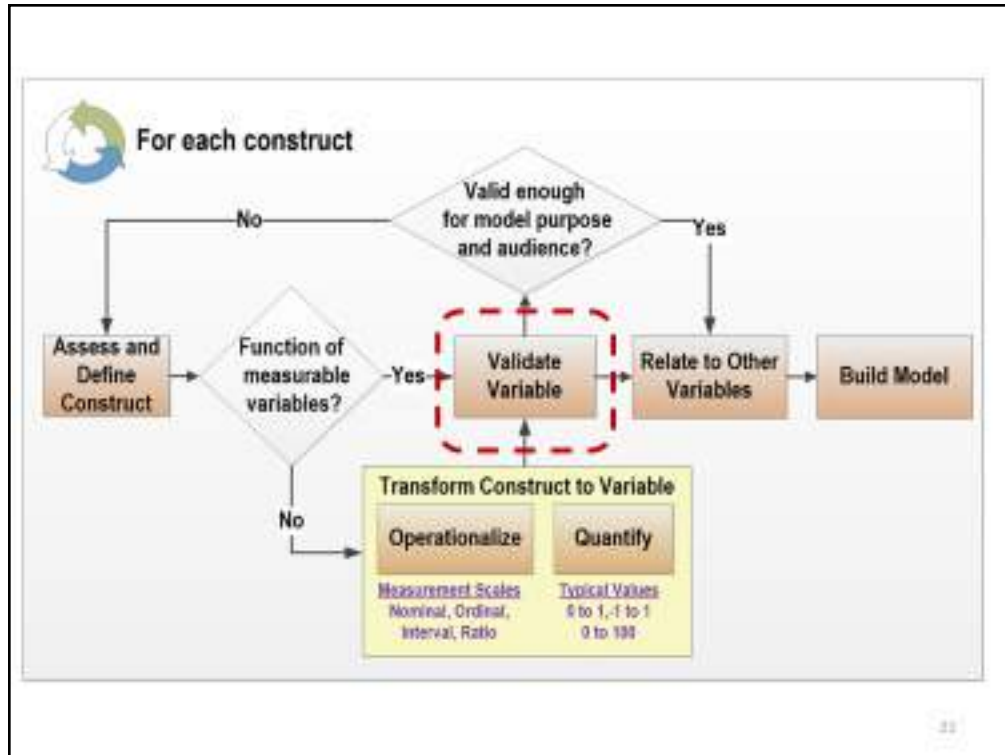


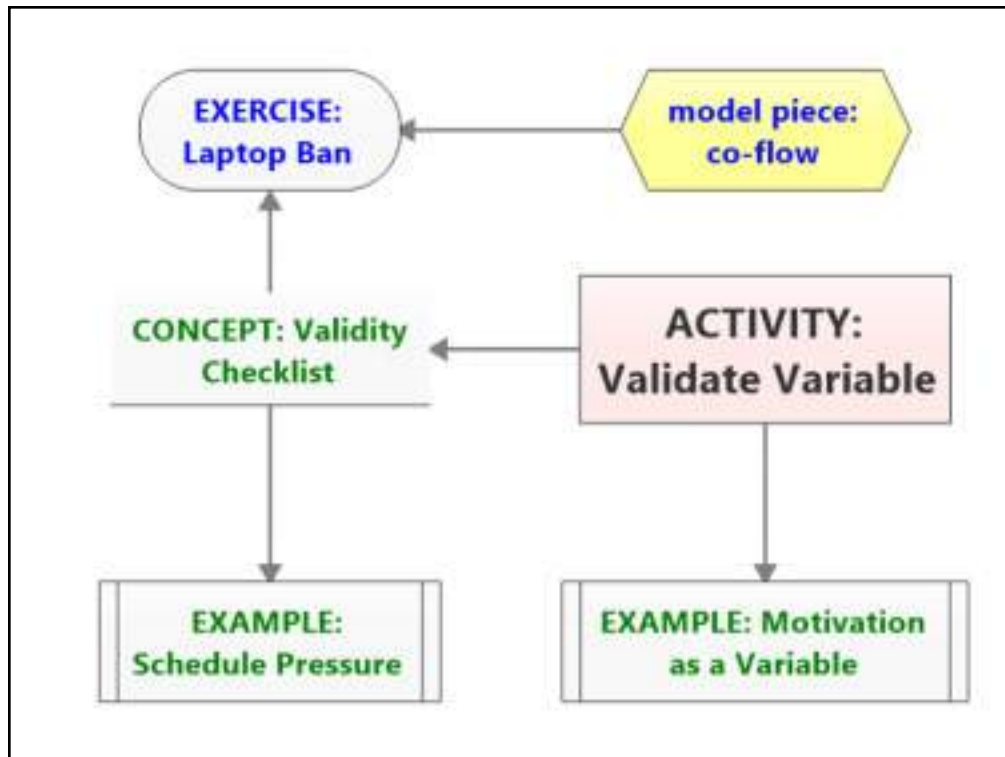




This computed ratio is a proxy for schedule pressure since, for example, it misses extreme situations

The ratio is a proxy for schedule pressure. The naming of variables that define your construct should be meaningful to your target audience – you might use “morale” instead of burnout.





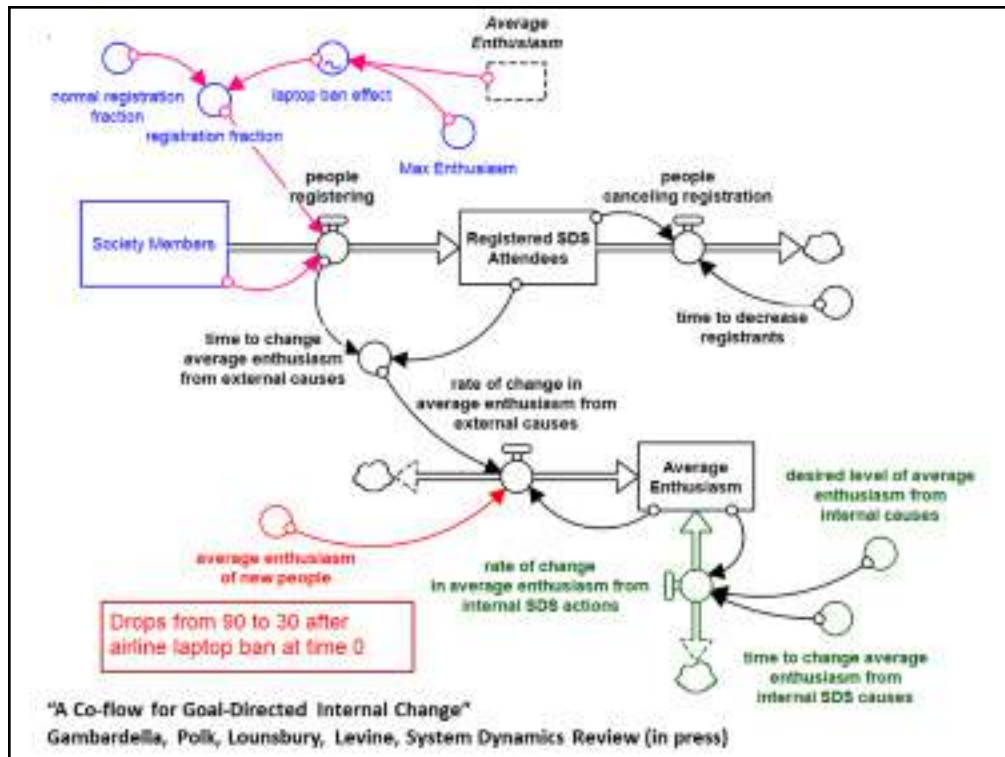
NEWS FLASH
February 20, 2018

**Complete Airline
Laptop Ban
Announced**

What is effect on SDS 2018 Conference Attendance?

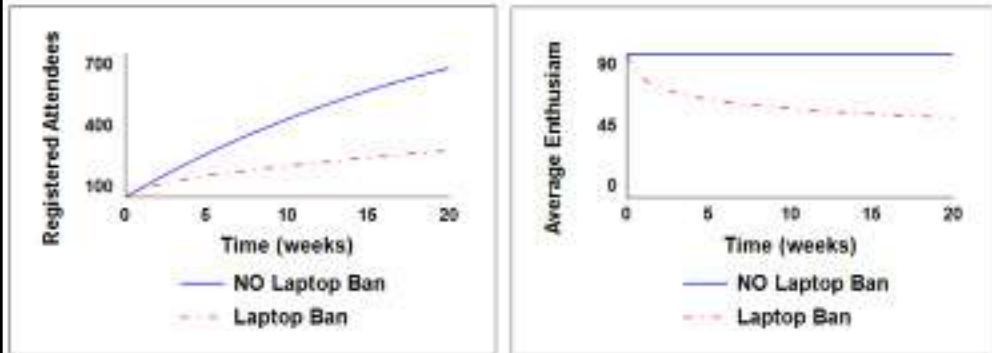
What can SDS do?

Mid point in registration



The SDS interventions in green are not activated yet

Results for Case where No SDS Interventions for Laptop Ban



Validity Checklist		Validate Variable
Face Validity Subjectively measure what it is supposed to measure? Correspond to something in the real world?	Check: Schedule Pressure Yes. The additional work can create pressure Schedule pressure = (Work To Do)/(normal work to do)	
	Check: "Average Enthusiasm" or Another Proposed Construct Your Turn!	

Describe validity check. Give "schedule pressure example." Have open discussion of proposed construct for airline variable.

Combination of Jacobson and Bronson (1987) and Greenstein (2013).

Depression – twenty items related to self and construct [structural equation modeling]. Not empirical factor analysis where you identify factors. Another factor analysis you pick the factors related to a separate domain of the construct.

Validity Checklist

Validate
Variable

Content Validity

Tap into the full range
of meanings of the
underlying concept?

Other dimensions?

Check: **Schedule Pressure**

Yes. Other possible dimensions
may be at play (e.g., external
product deadlines). You might
need to extend the model.

Check: **"Average Enthusiasm" or Another Proposed Construct**

Your Turn!

Validity Checklist

Validate
Variable

Construct Validity

Correlate
appropriately with
other theoretical
constructs (related
and unrelated)?

Check: **Schedule Pressure**

Yes.

Correlates with burnout and
morale, and not sunspots

Check: **"Average Enthusiasm" or
Another Proposed Construct**

Your Turn!

Validity Checklist

Validate
Variable

Predictive Validity

Does it predict future behaviors or conditions?

Check: **Schedule Pressure**

Does it predict turnover?

Check: **"Average Enthusiasm" or Another Proposed Construct**

Your Turn!

Validity Checklist

Validate
Variable

Correlate Validity

Correlate with
alternate measures of
same phenomena at
the same time?

Check: **Schedule Pressure**

What else influences
productivity similar to schedule
pressure, e.g., number of
available co-workers

Check: **"Average Enthusiasm" or Another Proposed Construct**

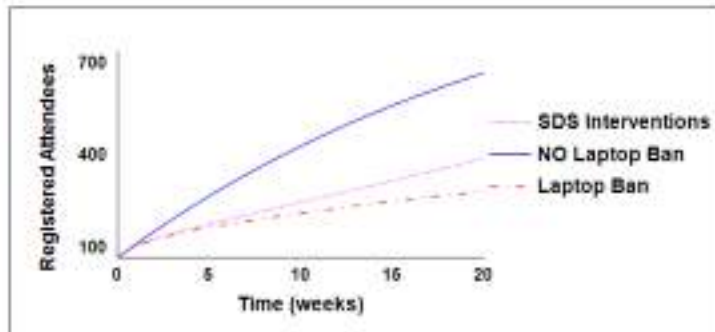
Your Turn!

Key Lesson

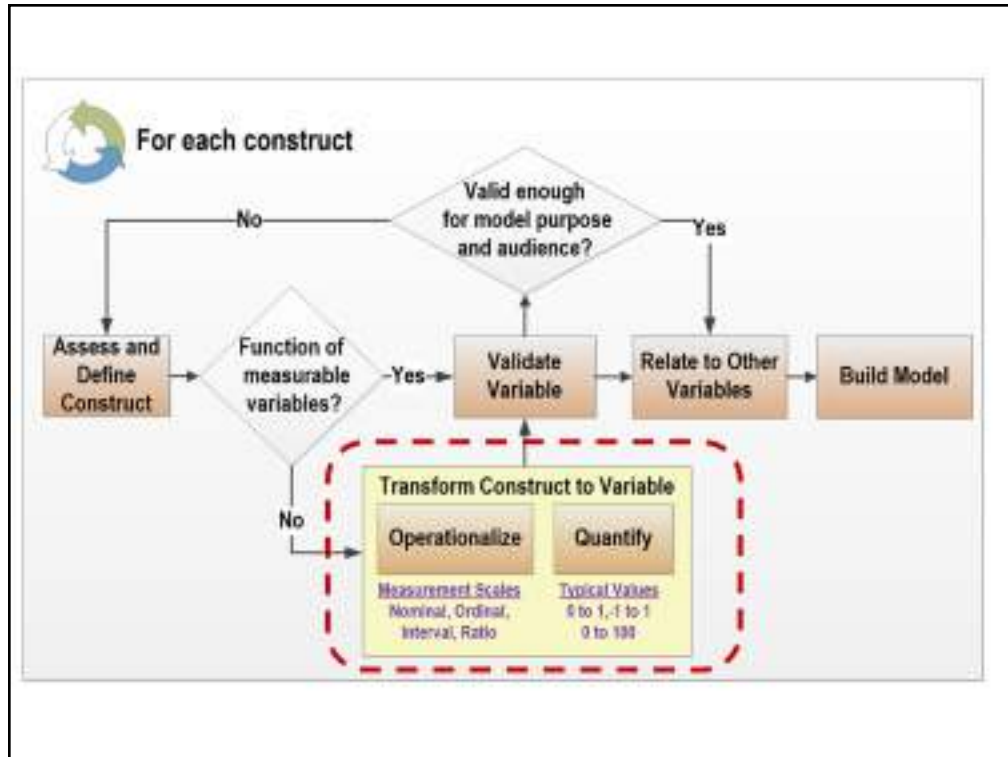
Assessing at the validity of your variable
helps you critique the validity of your model

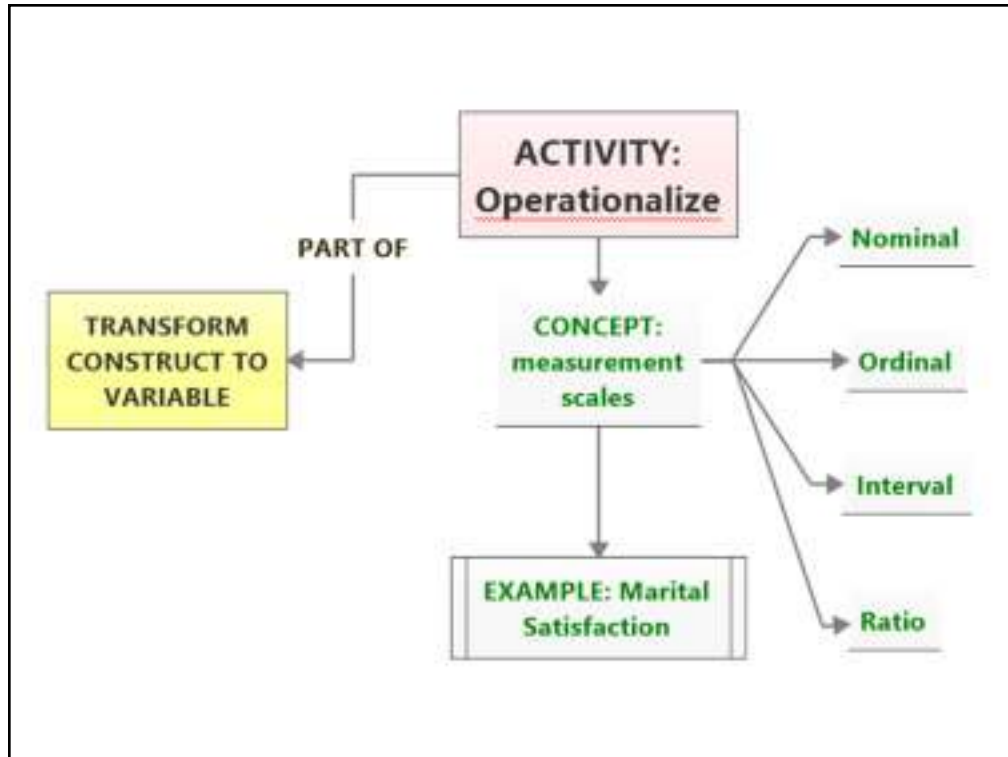
Demo

Airline Laptop Ban Co-flow Model with Intervention



Can have group play with it.





Measurement Scales - Nominal

Operationalize

Time

Temperature

Scale Features

Day



Hot

Night

Cold

- Mutually exclusive categories
- No ordering

Measurement Scales - Ordinal

Operationalize

Time

Night
Dawn
Noon
Afternoon
Evening

Temperature



Cold
Cool
Lukewarm
Warm
Hot

Scale Features

- Nominal scale features
- Indicates direction, ordering of categories

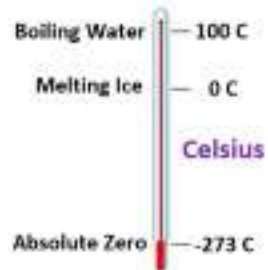
Measurement Scales - Interval

Operationalize

Time



Temperature



Scale Features

- Previous scale features
- Differences between scaled units meaningful and constant

Measurement Scales - Ratio

Operationalize

Time



Temperature



Scale Features

- Previous scale features
- **Meaningful origin**
- Ratio comparisons meaningful (e.g., twice the temp in K)

Marital Satisfaction - Nominal

Scale	Question	Response Categories or Assessment
Nominal	Are you satisfied with your marriage?	YES or NO
Ordinal		
Interval		
Ratio		

Typically stock and flows typically show variables that are on a ratio scale, other scales can be used and applied in SD models. For example, Nominal can be a SWITCH or a PULSE in a model. We should talk about this, and maybe give an example.

Marital Satisfaction - Ordinal

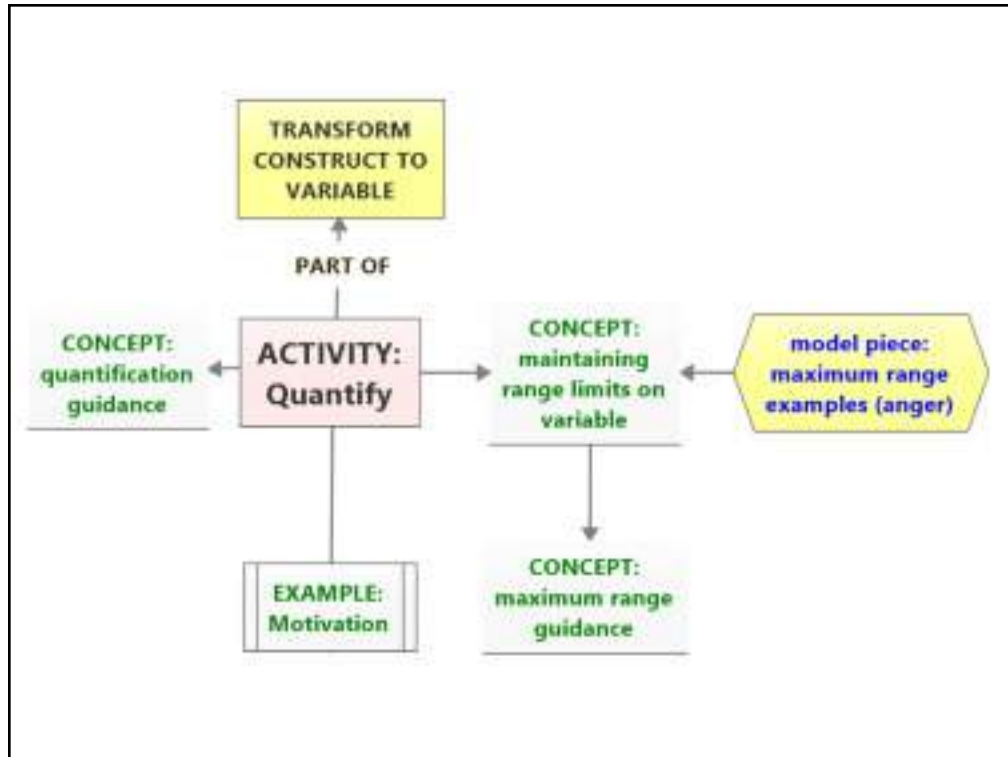
Scale	Question	Response Categories or Assessment
Nominal		
Ordinal	How satisfied are you with your marriage?	'Hot' 'Warm' 'Luke warm' 'Cold'
Interval		
Ratio		

Marital Satisfaction - Interval

Scale	Question	Response Categories or Assessment
Nominal		
Ordinal		
Interval	How satisfied are you with your marriage?	5=Very satisfied, 4=Somewhat satisfied, 3=Unsure, 2=Somewhat unsatisfied, 1=Very unsatisfied
Ratio		

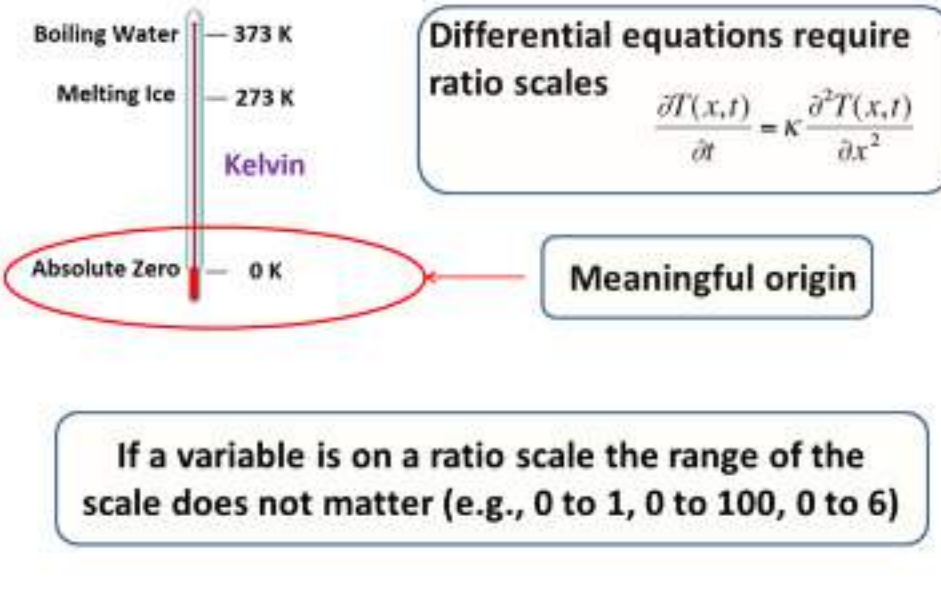
Marital Satisfaction - Ratio

Scale	Question	Response Categories or Assessment
Nominal		
Ordinal		
Interval		
Ratio	What is the quality of couple interactions?	Ratio of positive to negative interactions observed over a specified time period (Gottman Ratio)



Guidance: Most Often Prefer a Ratio Scale

Quantify

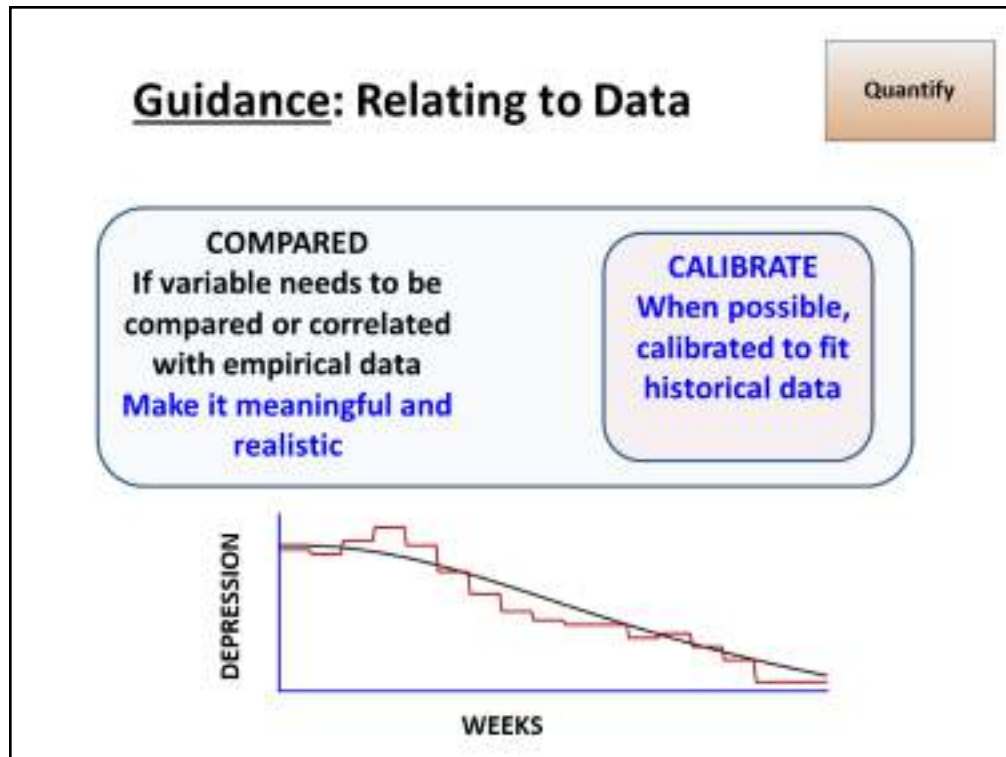


Most often we want variables on a ratio scale

We want a meaningful origin

Differential equations require ratio scales

If a variable is on a ratio scale the range of the scale does not matter (e.g., 0 to 1, 0 to 100, 0 to 6)



Thinking of an appropriate scale (depression 0 to 100). Need a structure that manages range.

We following people for 6 months, saw depression change (initial value, goal— question)

For example, Beck Depression Inventory

Depression of receiving services in a problem over a period. Choose scale 0 to 100, most come in at an 80. Relate to an instrument that measure depression and scale it.

Look at **Grid-Enabled Measures (GEM) Database**.

Guidance: Variable Ranges

Quantify

FRACTIONS: Try use them because they are meaningful, e.g. percentages, probabilities

Other ranges okay (e.g., 0 to 100)

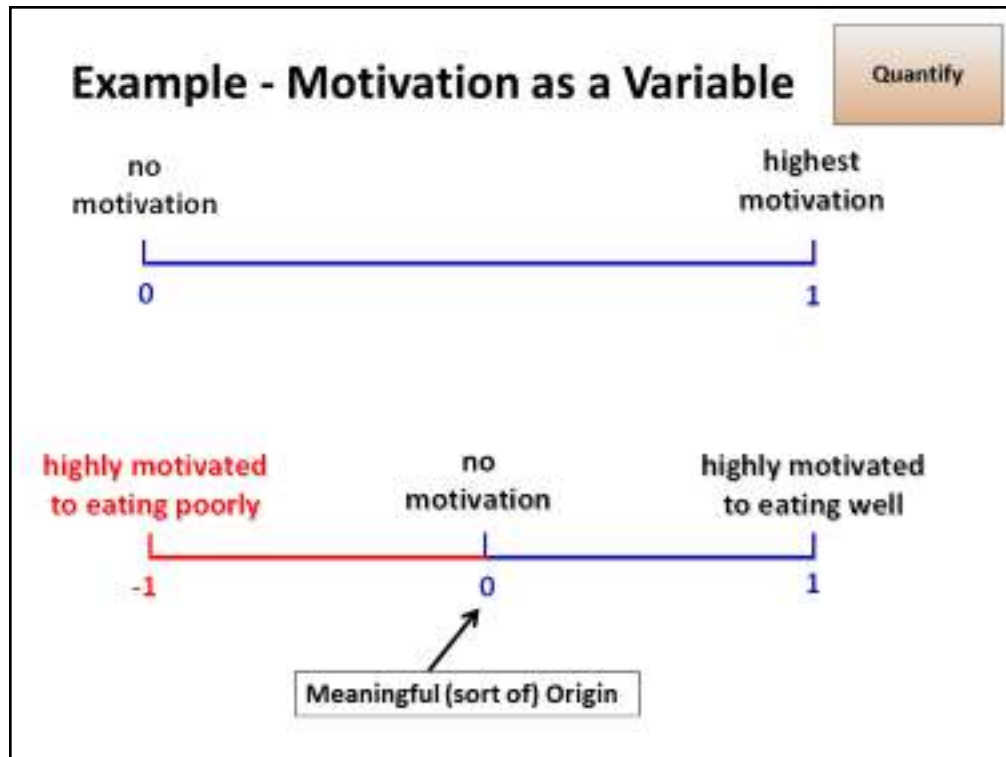
CAUTION: Take care how you combine variables

Later we will discuss how we combine variables.

Prefer ratios for graphical functions.

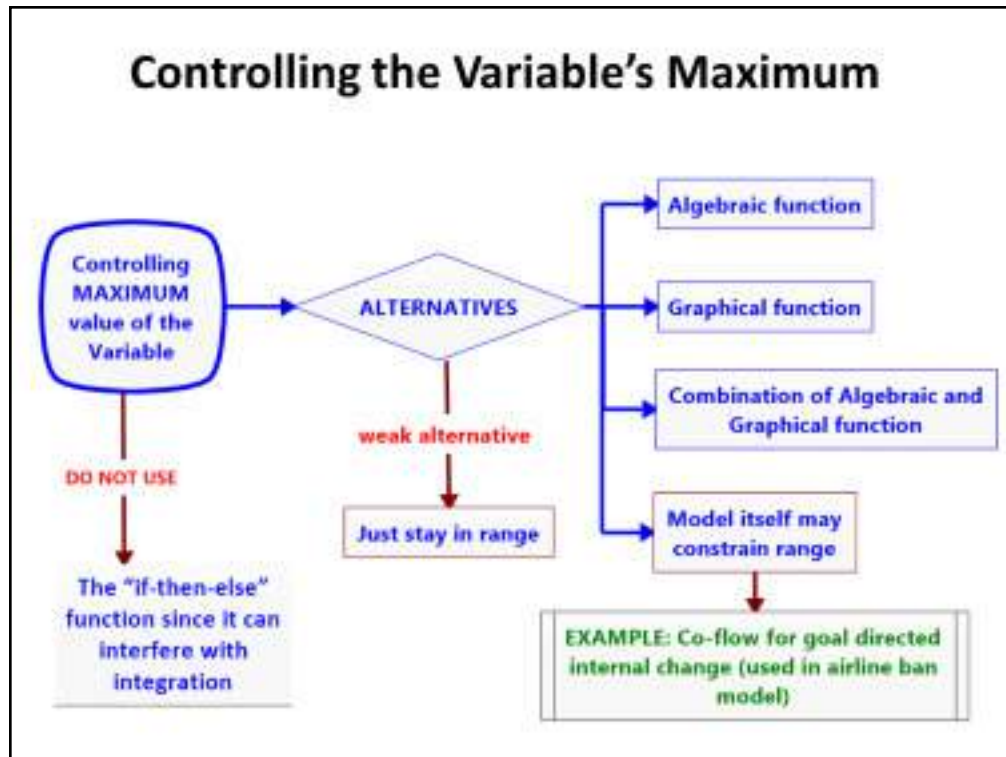
Taking care means making sure (via graphical functions or cognitive algebra) that all variables in the model remain in range.

MENTION: We will cover this topic later



If something is zero it cuts things off. Could have multiple multipliers. Be careful where you end up. Be careful of potential ranges.

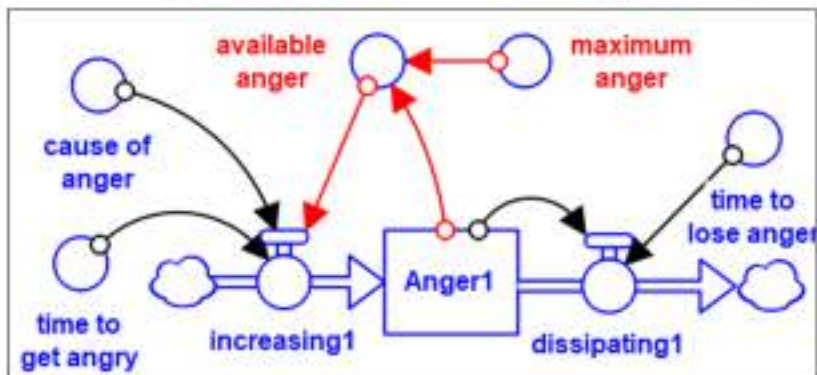
Consider: motivation scale is from $M = 1$ to $M = 10$, with $M < 4$ considered unmotivated



What have you used in your models, how have you done it?

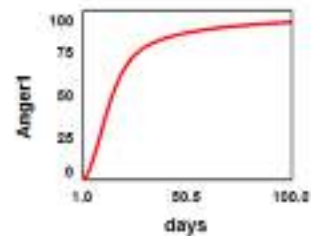
Need to stay in range anyway, no alternative is perfect (Story – Jim looks as wood as malleable and flexible)

Algebraic Function Limits Upper Range



$\text{increasing1} = (\text{cause of anger} * \text{available anger}) / (\text{time to get angry})$

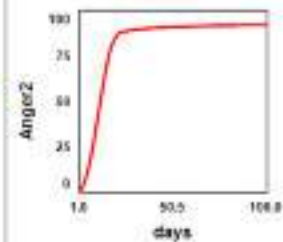
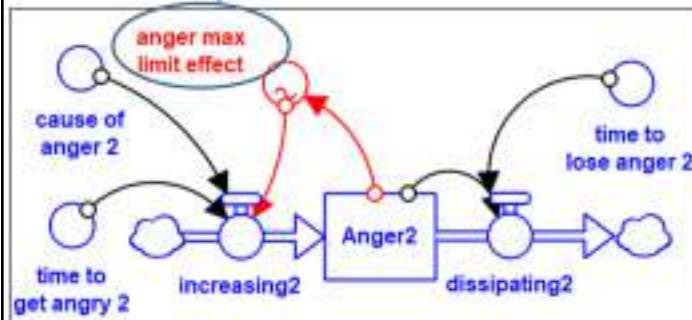
$\text{available anger} = (\text{maximum anger} - \text{Anger1}) / (\text{maximum anger})$

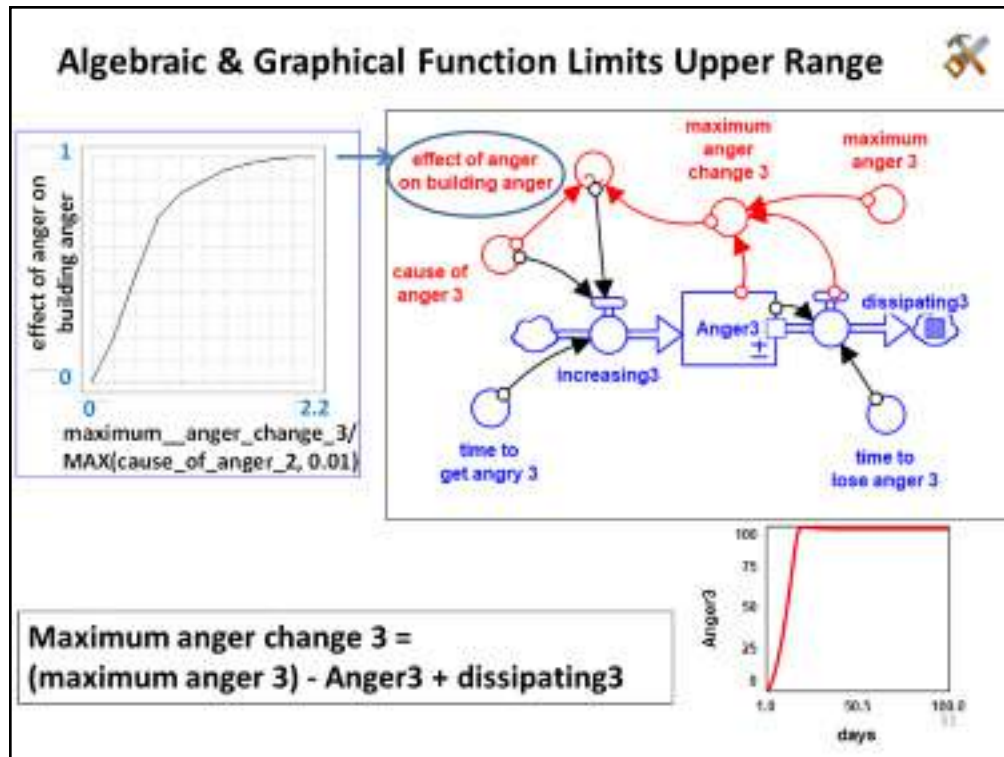


Graphical Function Limits Upper Range



increasing2 =
 (cause of anger * anger max limit effect)
 /(time to get angry)





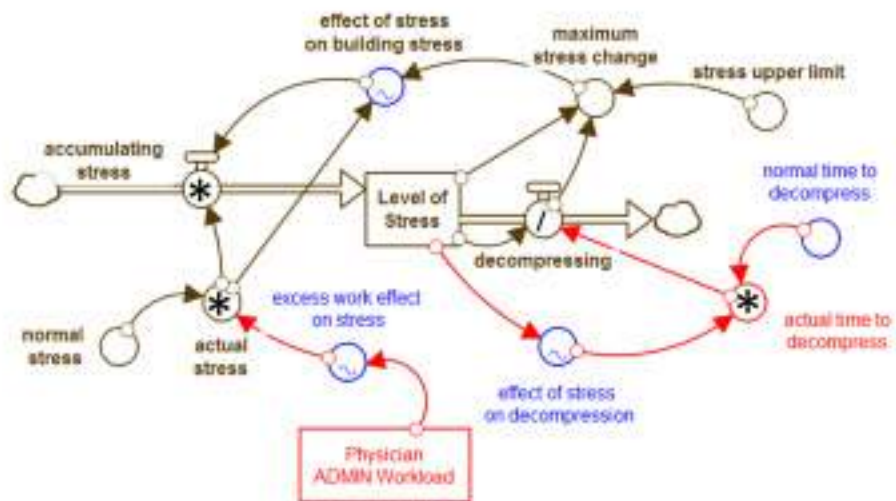
Meta-states. Effect of a nger on building anger is a meta-state

See <http://pascalgambardella.com/blog/wp-content/uploads/metastates-and-frames-23-May-2017-v3.jpeg>

Suppose you see a potential danger and feel fear. The state of fear is called a primary state since it is triggered from outside of you. Being human, you will probably reflect on that fear. Many of us have been ashamed of being a afraid. That is a meta-state, a state about another state, and is triggered from within yourself. It sets a new frame of meaning for that original state. Now, your relationship with the state of fear is shame: shameful fear. How would you experience fear differently if instead you were curious about your fear? All states that begin with self (e.g., self-confidence, self-esteem, and self-efficacy) are meta-states. Sometimes this self-reflection places us in a state of mind (e.g., feeling a anxiety) that is not useful. Other times, our self-reflection and meta-states place us into highly desirable states, such as joyful learning or intelligent, fearless risk-taking. Self-reflection can give us the ability to gain new perspectives, understandings, insights, and choices. Using the Meta-States Model lets you look at your meta-states, and the actions, beliefs, values and decisions they drive. This enables you to use them to actively manage your mental and emotional states to enhance your well-being and performance

This is part of a Resource Page: <https://pascalgambardella.com/resources/resource-maps/>

Another Example: Stress



maximum stress change = (stress_upper_limit - Level_of_Stress)
+ decompressing

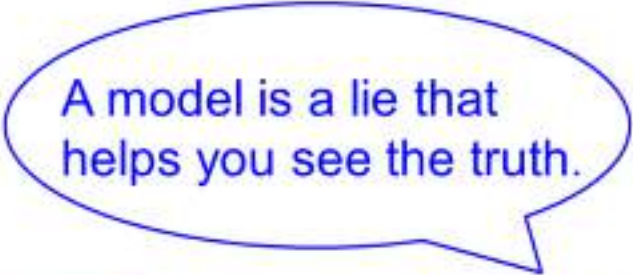
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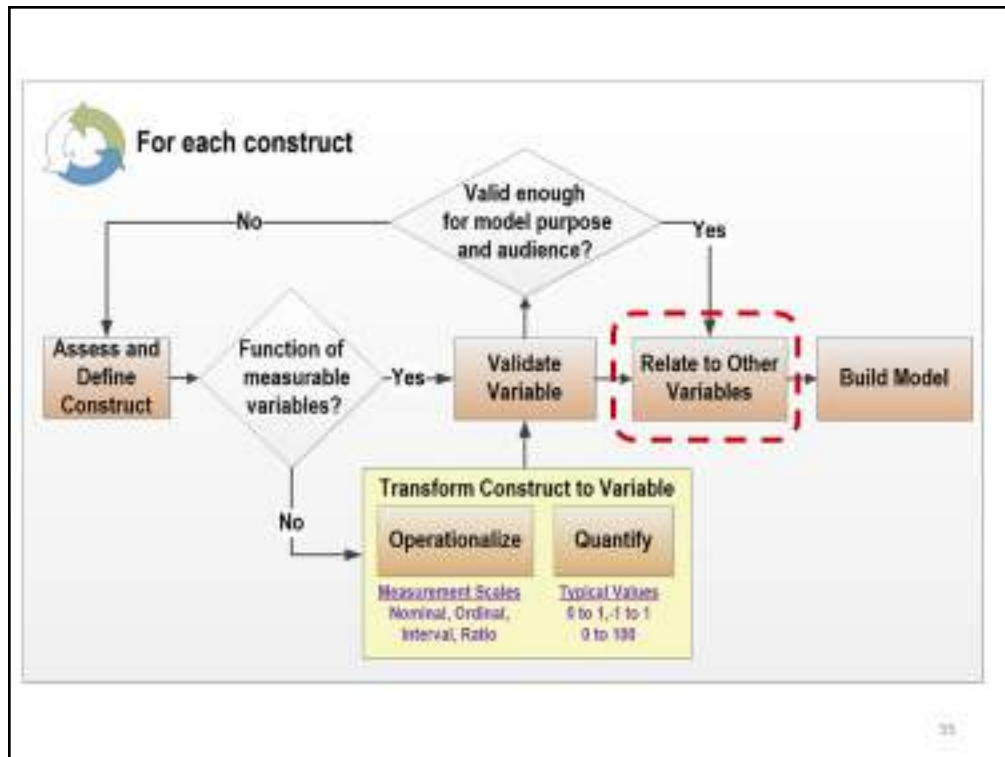
A model is a lie that
helps you see the truth.

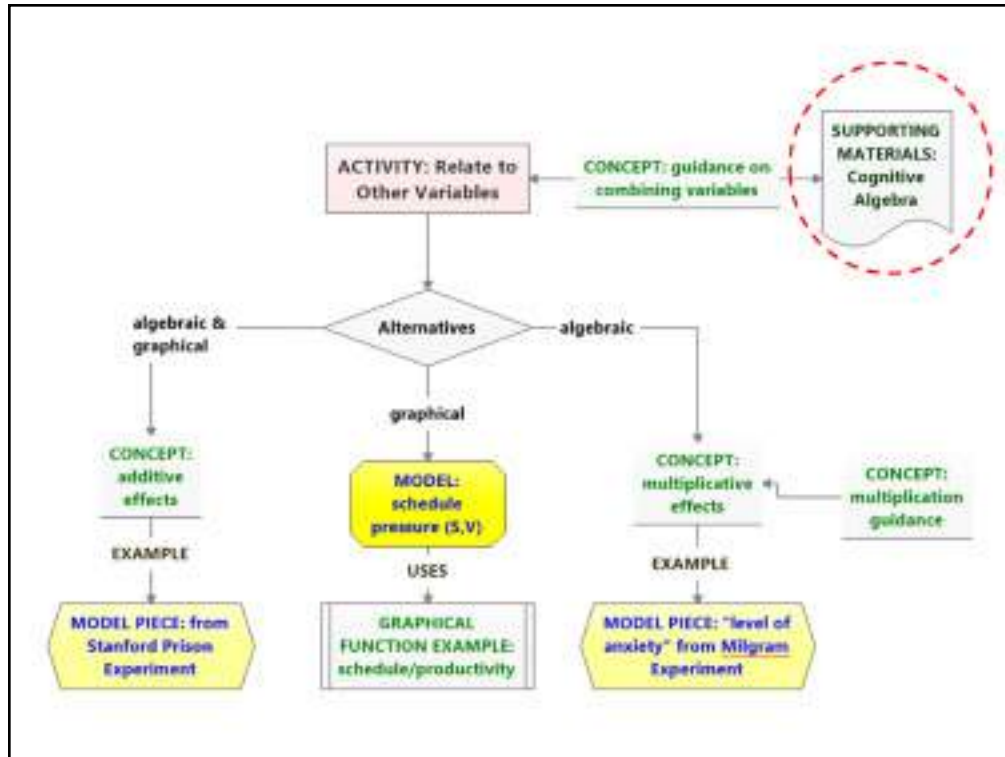
Howard Skipper



All models are wrong
but some are useful.

George Box





Mention that Cognitive Algebraic is in the supporting materials . It is an advanced topic and won't be covered here.

It is a way of combining variable to maintain a given range.

Guidance on Combining Variables

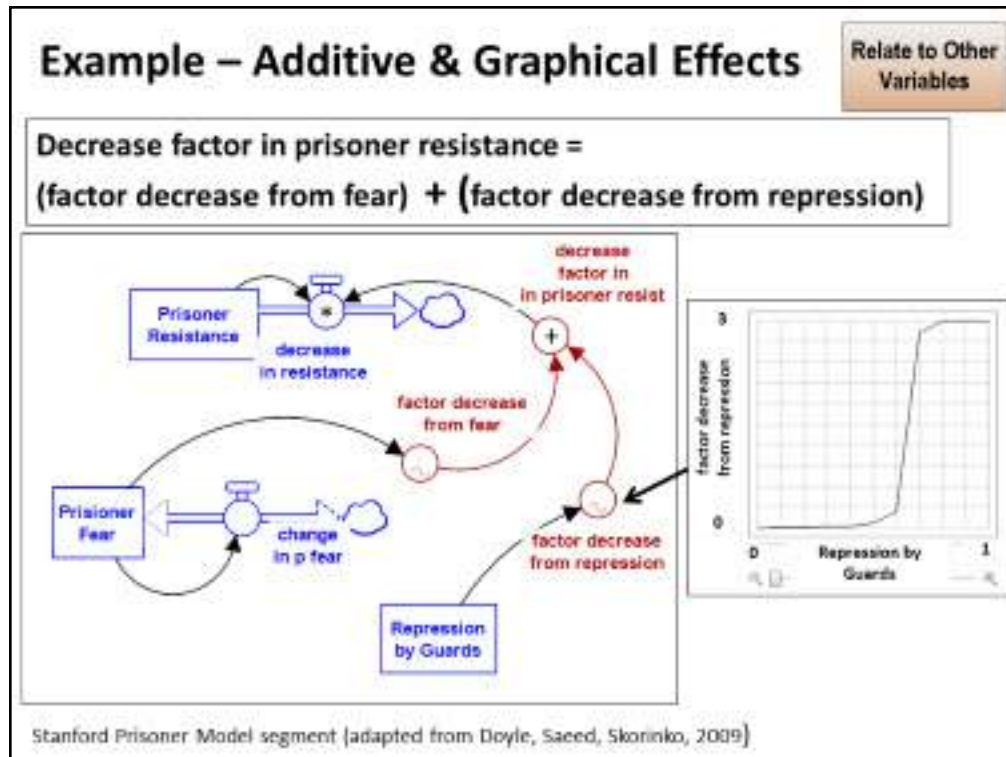
Relate to Other Variables

Have a meaningful origin



Use intermediate graphical functions if needed when relating one variable to another





We change the model. Change in Resistance -- “decrease to change”

You could add two things and divide by the total like a probability.
 Make sure “ranges” work

Describe diagram. All psychological variables are between 0 and 1.

Ask what could go wrong? Need to protect Prisoner Resistance from going below zero. Be careful of ranges. They have a defined maximum effect. Need to see rest of model to judge other effects.

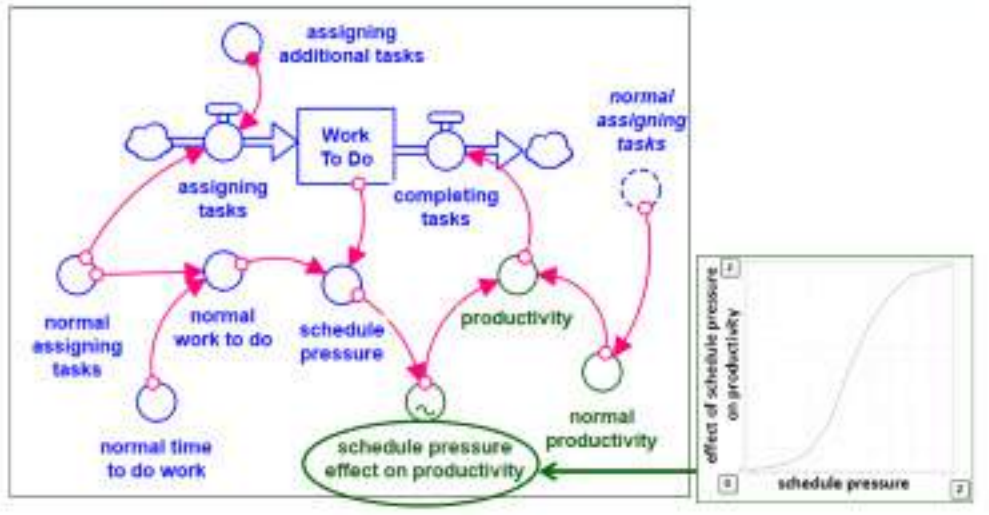
Would a multiplicative effect work, probably not?

Doyle, J., K. Saeed and J. Skorinko (2009). Personal versus Situational Dynamics: Implications of Barry Richmond's Models of Classic Experiments in Social Psychology Proceedings of the 27th International Conference of the System Dynamics Society. Albuquerque, New Mexico, System Dynamics Society.

Example: Graphical Effects

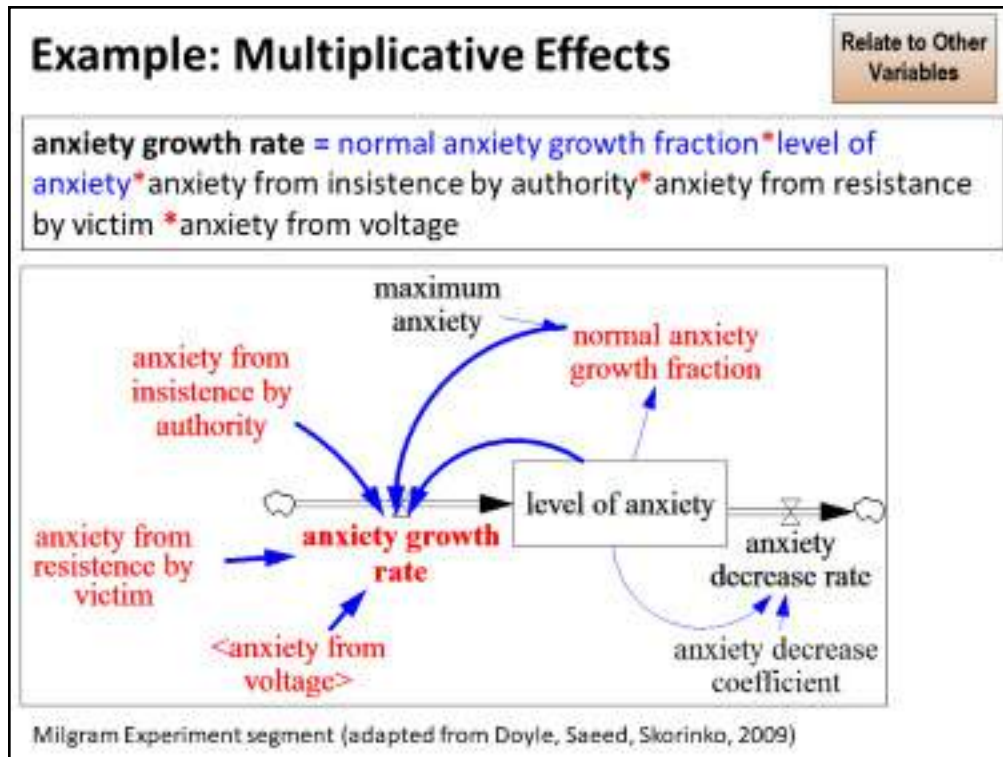
Relate to Other Variables

$$\text{Productivity} = (\text{schedule pressure effect on productivity}) * (\text{normal productivity})$$



We have not limited schedule pressure directly. However, as it increases productivity will taper off, and likely decrease in the real world. Also there will be more errors (not modeled). The graphical function controls this effect. On this model schedule pressure above 2 is not supported by the graphical function.

Notice when schedule pressure = 1, productivity = 1



More factors more a nxiety

Reasoning behind limiting factors. Can we combine these as a macro variable. Use sensitivity testing – are all needed? Could they be an index. Idea – Look at index and work backward (burnout). What region is considered burnout? Threshold above or below constitutes burnout. People may have published info about this threshold. Distress: (0 to 10), 4 and above clinical, take action.

Implications for using zero on ratio scale.

Multiplication Guidance

Relate to Other Variables

total effect =
(product of
multiple variables)

Use zero for a variable only if its absence
cancels the total effect

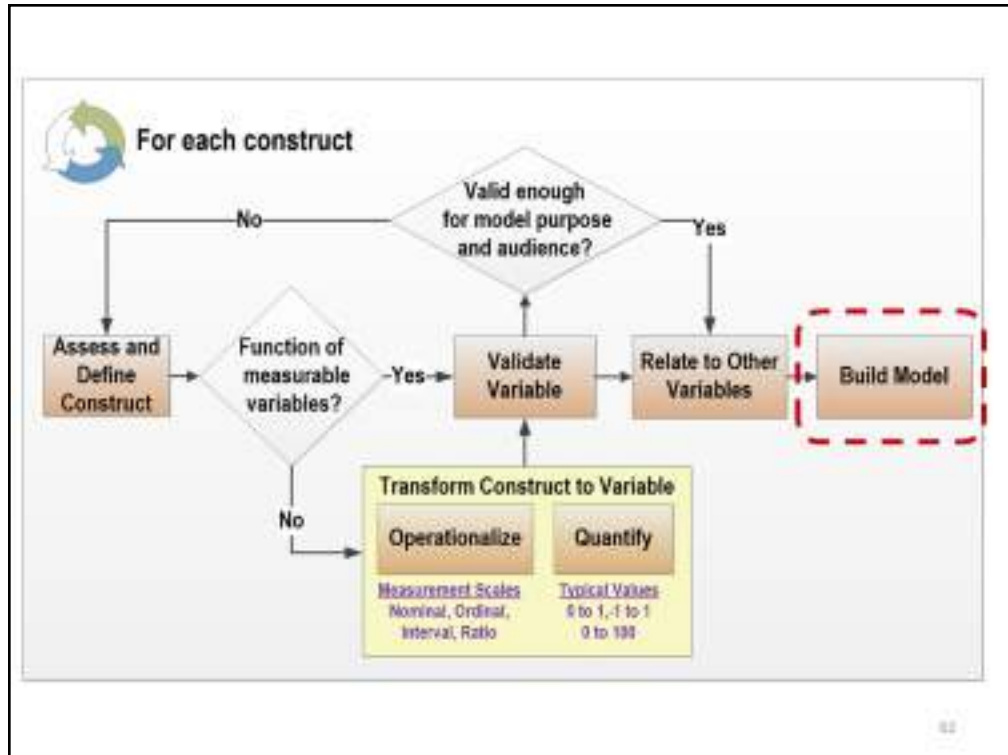
Multiplying two variables less than 1 yields
a smaller result

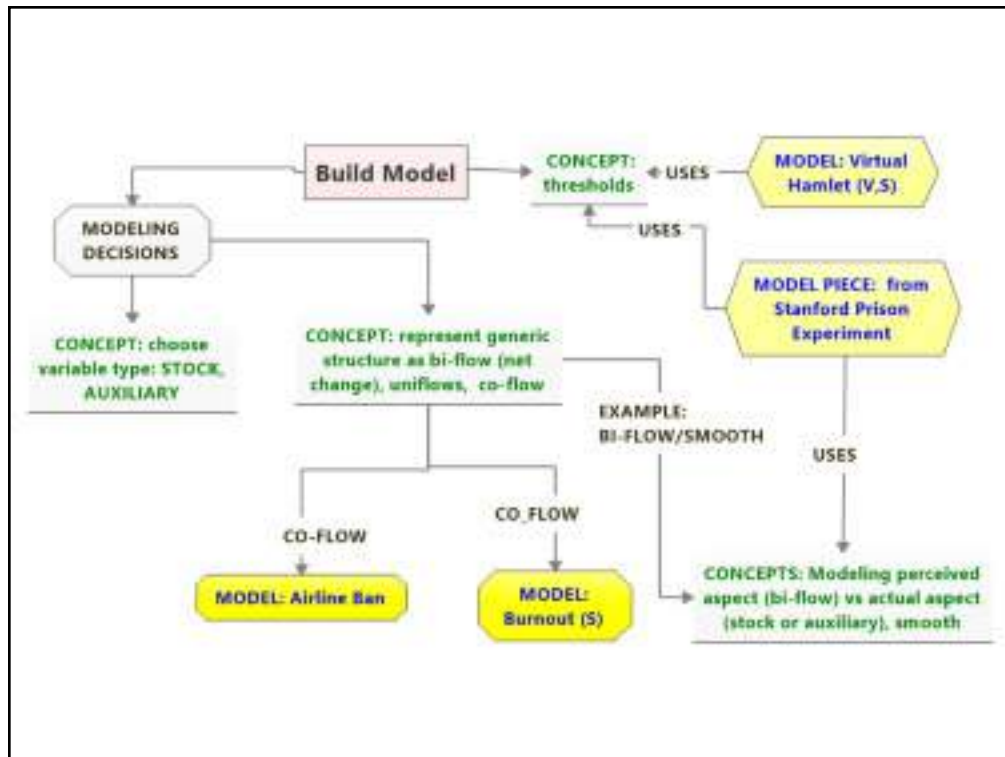
A variable itself
could be a product

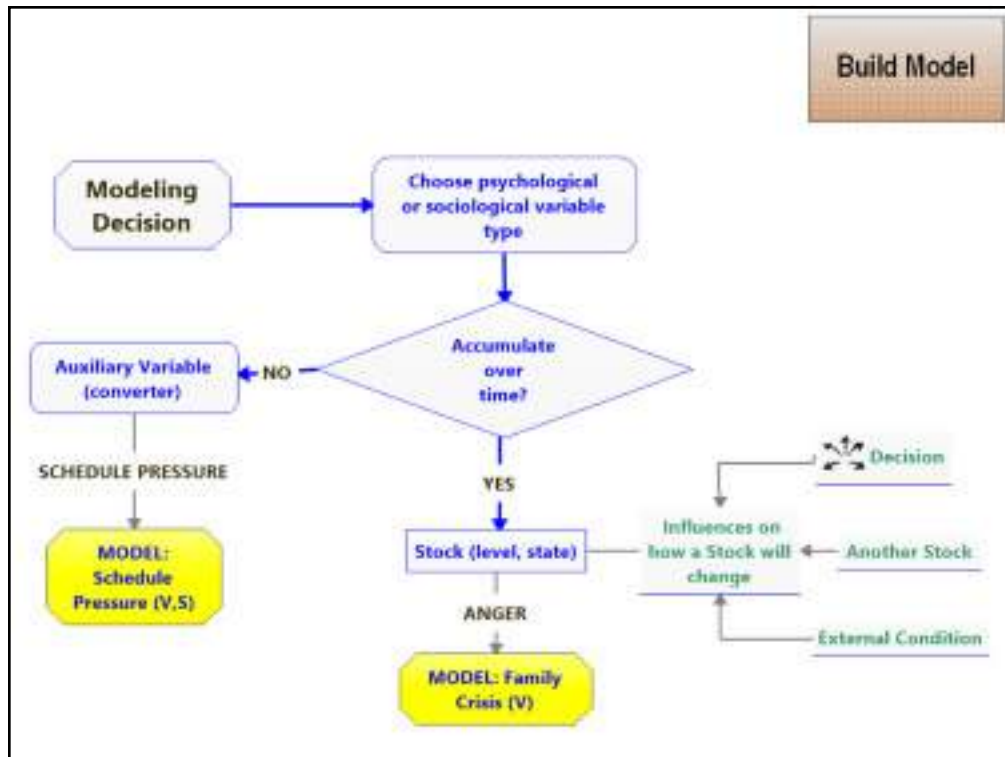
EXAMPLE: Motivation = (effect of winning
awards)*(normal motivation)

When possible define
the influence of a
variable as a ratio

EXAMPLE: Motivation factor = (current
motivation)/(maximum motivation)







Build Model

Family Crisis Demo

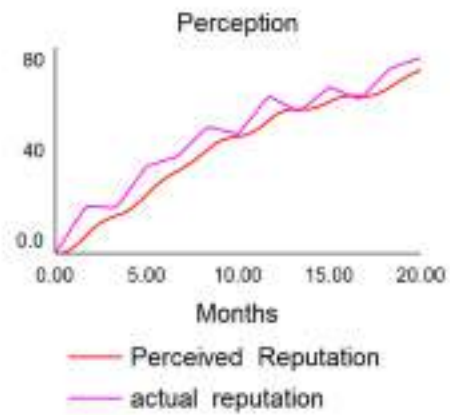
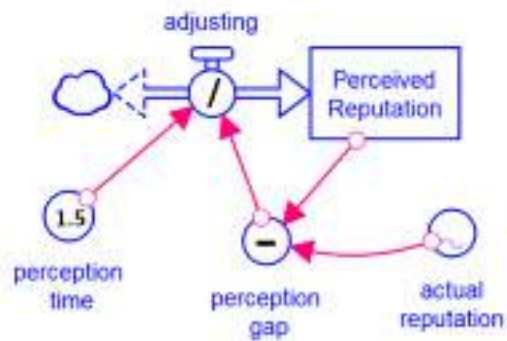
Anger is a state (level, stock)
if it **accumulates over time**



Auxiliaries are just for convenience and visibility. They can be placed in rates. [review]

PERCEPTION: (Bi-flow and Smooth)

Build Model

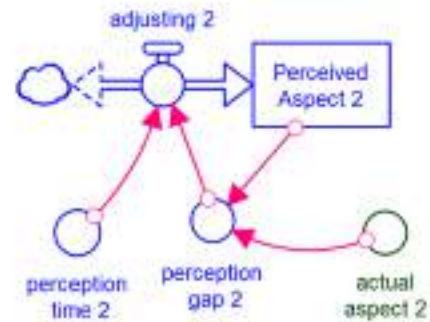
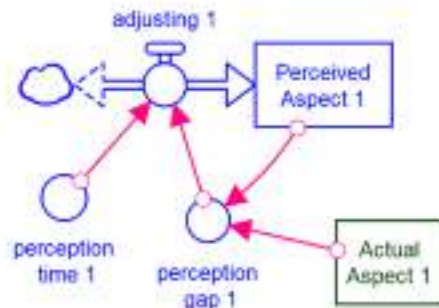


Perception time or fractional rate

Perception (Bi-flow and Smooth)

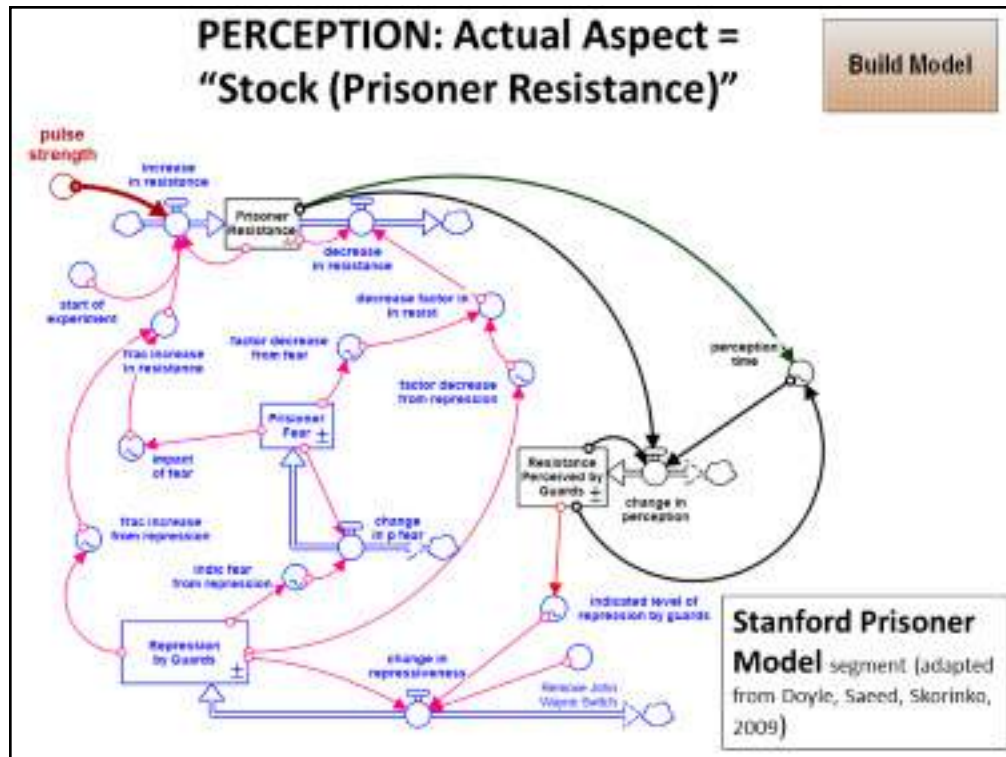
Build Model

Actual Aspect Could be a Stock



Stanford Prison Model is an Example

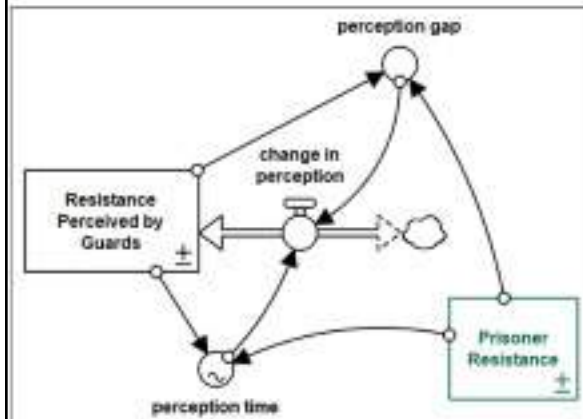
This is about an abstract aspect of some variable. Not quality (how well something is done) itself which is an auxiliary variable. Average quality is a stock.



Guards are ordinary people.

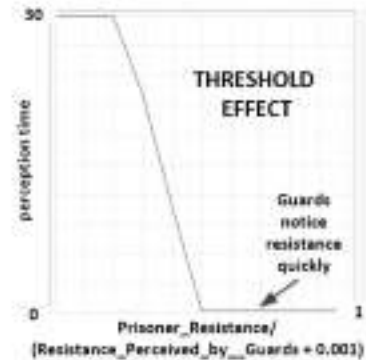
THRESHOLD EFFECT Resistance Perceived by Guards

Build Model

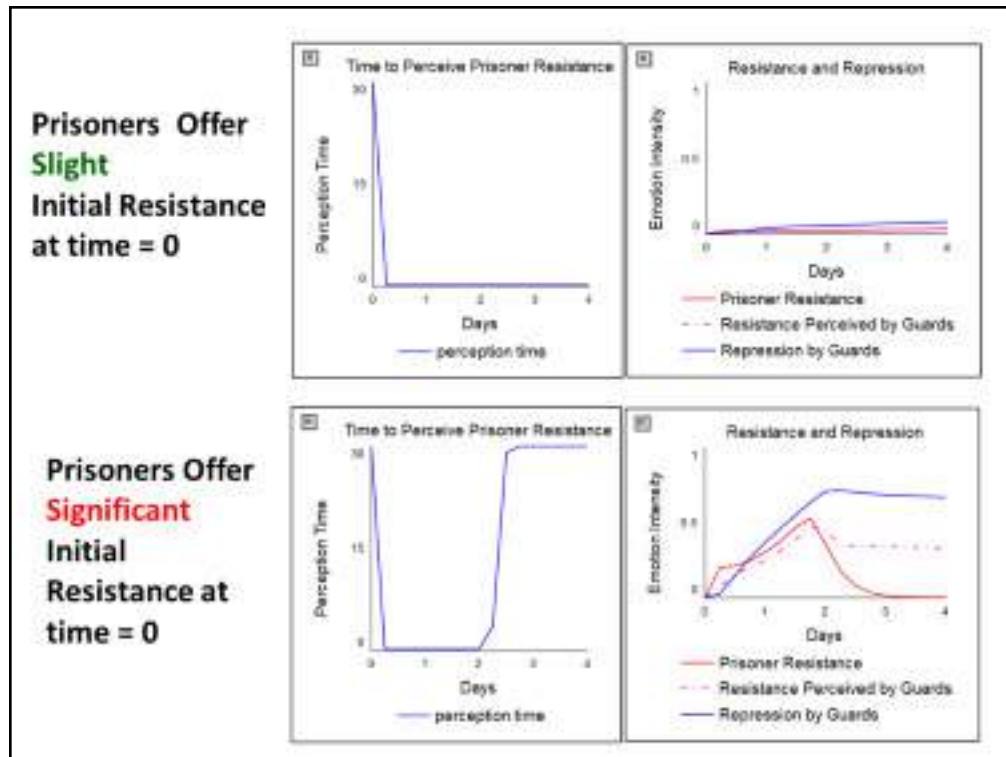


$$\text{Change in perception} = (\text{Prisoner_Resistance} - \text{Resistance_Perceived_by_Guards}) / (\text{perception_time})$$

Low levels of prisoner resistance will go undetected and high levels will be quickly detected.



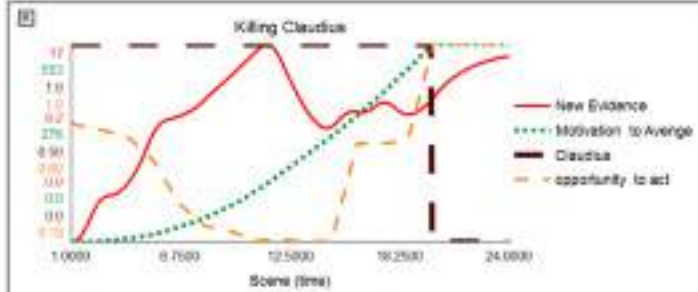
Lowest value is 0.25



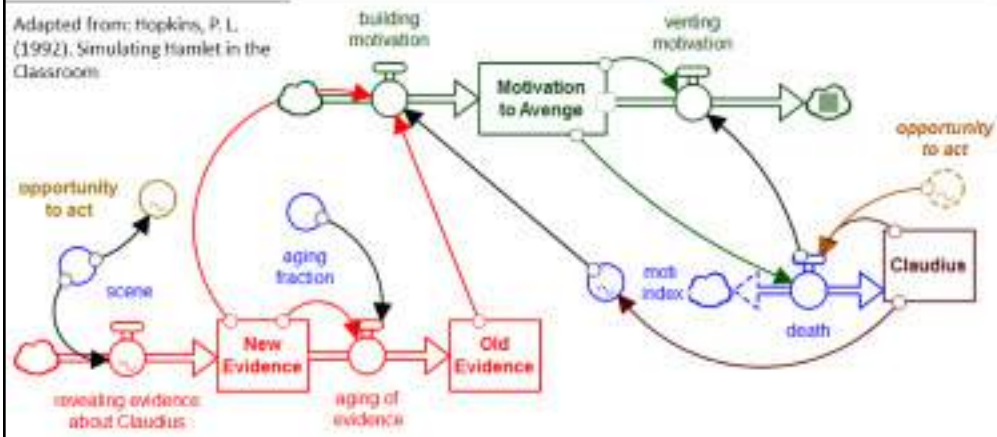
In model, pulse = 0.02 low resistance, pulse = 0.2 high resistance

If the pulse is large enough, the guards push the prisoner's resistance to zero: Resistance is Futile.

Hamlet – Opportunity, Motivation, Revenge

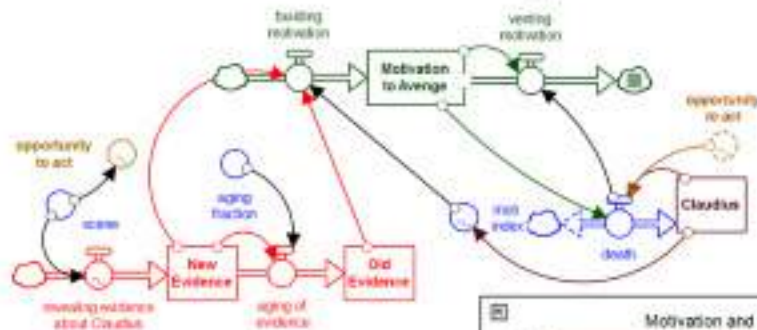


Adapted from: Hopkins, P. L.
(1992). Simulating Hamlet in the
Classroom



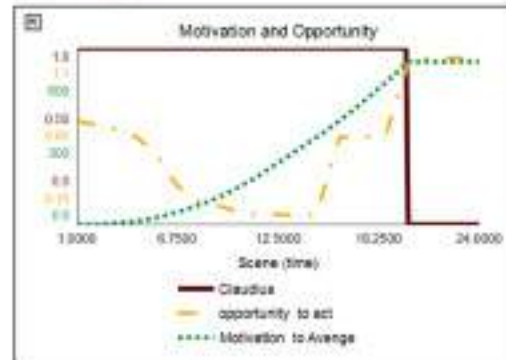
THRESHOLD EFFECT: Killing Claudius

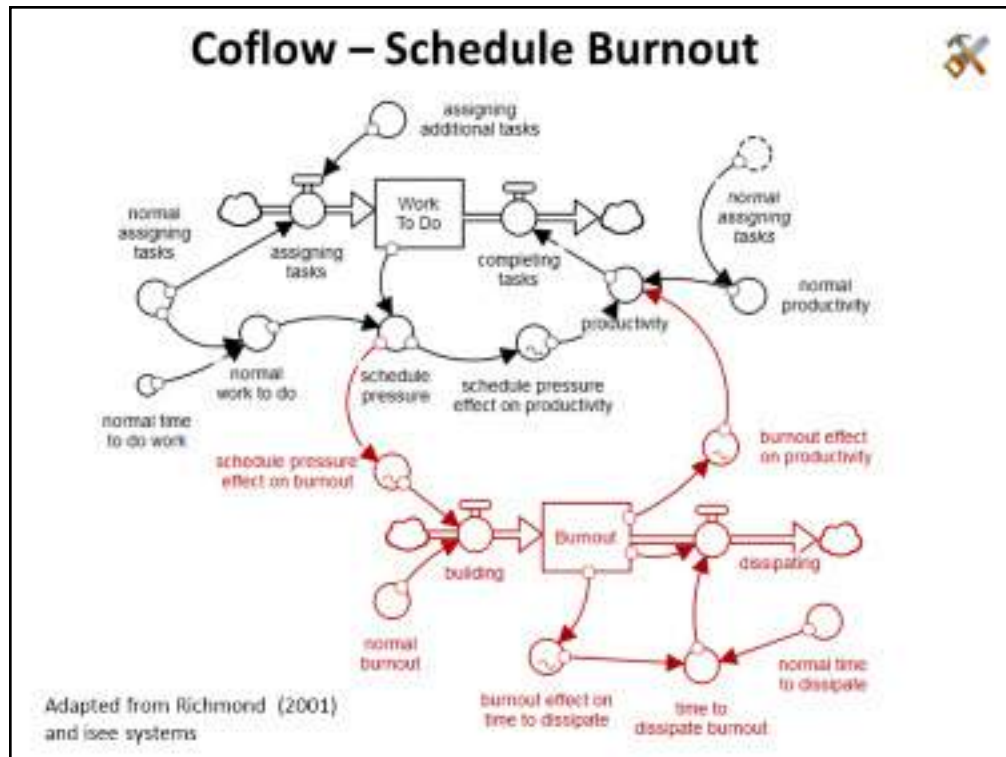
Build Model



```

death =
IF ((Motivation__to_Avenge >=
95) AND
(opportunity__to_act >= 0.95))
THEN (-Claudius/DT)
ELSE 0
    
```





Note:

Initial Condition for burnout stock: $\text{normal_burnout} * \text{normal_time_to_dissipate}$

Keeps burnout in equilibrium until additional tasks assigned

If $\text{normal_time_to_dissipate}$ not present, burnout will gradually increase starting at time zero.

When no additional tasks assigned, $\text{schedule pressure} = 1$ and the equilibrium condition for burnout is

$\text{schedule_pressure_effect_on_burnout} * \text{normal_burnout} = \text{normal burnout} = \frac{\text{Burnout}}{\text{time_to_dissipate_burnout}}$

initial condition of burnout = $\text{normal burnout} * \text{time_to_dissipate_burnout}$

RESOURCES

Supporting Material

- Annotated Bibliography of Psychological and Sociological Modeling
- Advanced Topic - Cognitive Algebra
- Example Models

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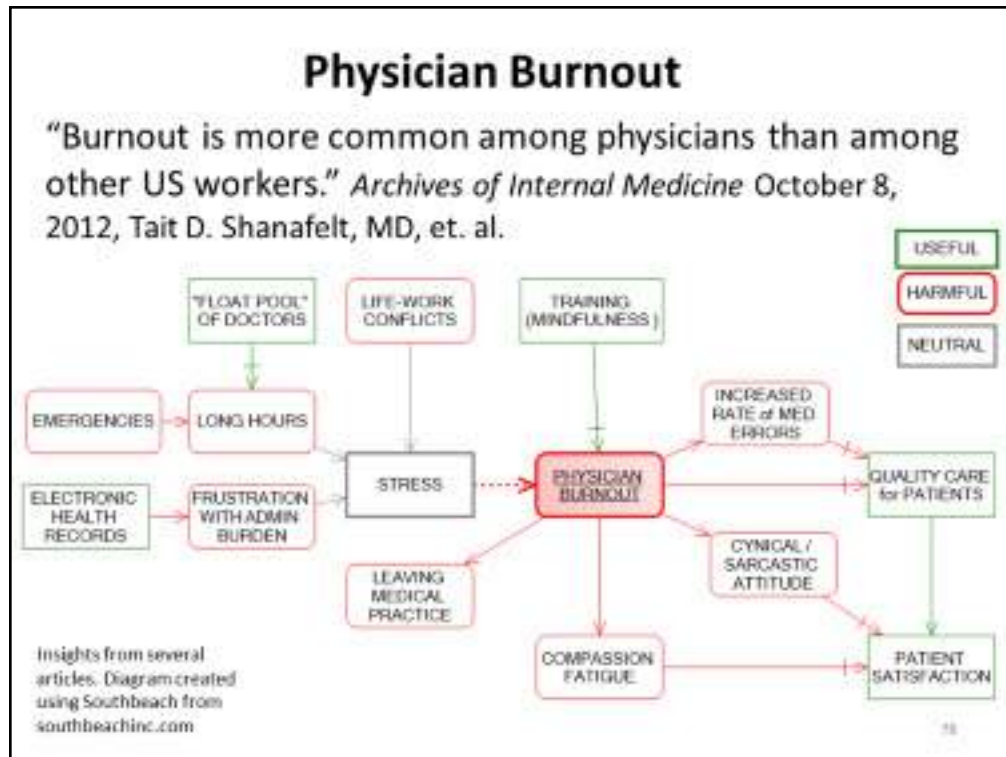
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David

APPENDIX

Physician Burnout

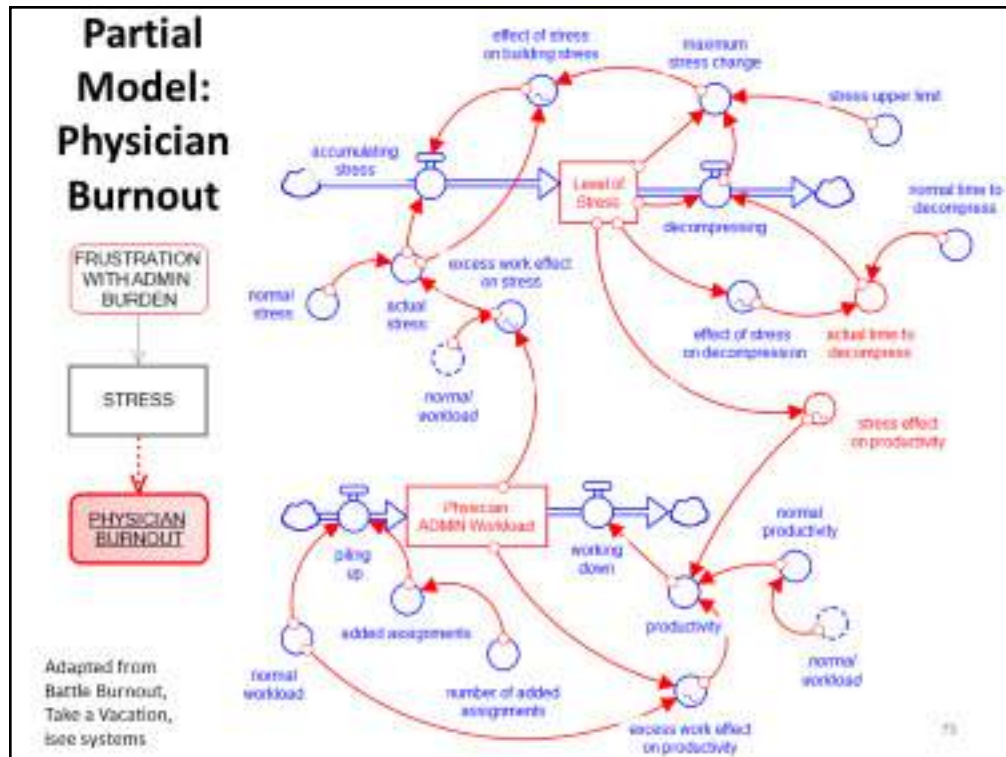
Working Model



With Burnout you do not bounce back or recover with rest or time off (like you can with normal stress).

“Burnout and Satisfaction With Work-Life Balance
Among US Physicians Relative to the General US Population”
Archives of Internal Medicine October 8, 2012. Tait D. Shanafelt, MD, et al
<http://archinte.jamanetwork.com/article.aspx?articleid=1351351>

Talk about a legend.



Compare this model with the model with schedule pressure. Battle Burnout, Take a Vacation

Physician Burnout

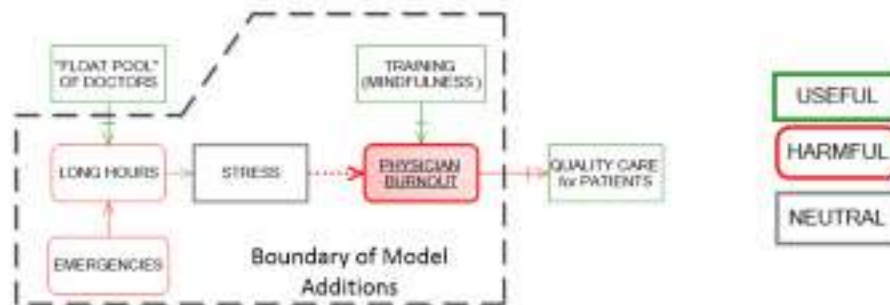


Sketch how you would add the following to the burnout model

- Mindfulness practice
- Long hours due to an emergency

Hints:

- Just add auxiliary variables (e.g., normal number of patients, emergency patients)
- What variable would practicing mindfulness most affect?
- The "added assignments" and "number of added assignments variables" may not be needed



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